



Command Line Interface API for the

EasyIP Mixer

Software version 2.1.0

April 2026

NAME

audio config

SYNOPSIS

```
audio config recall { factory <1> | custom <1-16> }
audio config store custom <1-16>
audio config delete custom <1-16>
```

DESCRIPTION

Method used to get/set/delete the audio config

OPTIONS

Recall	Recall an audio config
Store	Store a custom audio config
Custom	A custom audio config (can be stored or recalled)
Factory	A factory audio config (can be recalled)

EXAMPLES

```
audio config recall factory 1
Recalls the audio config 1 on the device
```

NAME

audio crosspoint-gain

SYNOPSIS

```
audio <output> crosspoint-gain <input> { get | set <level> }
```

DESCRIPTION

Method used to get or set the input routing gain for a given output and input of the EasyIP Mixer. For set commands, a value in the range of [-12.0, 12.0] dB must be entered.

OPTIONS

<output>

line_out_1

line_out_2

usb3_record_left

usb3_record_right

hdmi_out_left

hdmi_out_right

dante_out_1

dante_out_2

dante_out_3

dante_out_4

<input>

auto_mic_mix

line_in_1

line_in_2

usb3_playback_left

usb3_playback_right

hdmi_in_left

hdmi_in_right

dante_in_1

dante_in_2

dante_in_3

dante_in_4

get

Get the routing gain for the chosen output and input

set

Set the routing gain for the chosen output and input

EXAMPLES

```
audio usb3_record_left crosspoint-gain auto_mic_mix set 6.00
Sets the crosspoint gain of USB record left and auto_mic_mix to 6 dB
----
audio line_out_1 crosspoint-gain hdmi_in_left get
3.95
Returns the current gain setting of the crosspoint between line output 1
and HDMI input left in dB
```

NAME

audio mute

SYNOPSIS

```
audio <channel> mute { get | on | off | toggle }
```

DESCRIPTION

Method used to get or set the current audio mute

OPTIONS

<channel>

Master	Get/Set/Toggle the master mute state
line_out_1	Get/Set/Toggle the mute state of line output 1
line_out_2	Get/Set/Toggle the mute state of line output 2
line_in_1	Get/Set/Toggle the mute state of line input 1
line_in_2	Get/Set/Toggle the mute state of line input 2
usb3_record_left	Get/Set/Toggle the mute state of USB record left
usb3_record_right	Get/Set/Toggle the mute state of USB record right
usb3_playback_left	Get/Set/Toggle the mute state of USB playback left
usb3_playback_right	Get/Set/Toggle the mute state of USB playback right
hdmi_out_left	Get/Set/Toggle the mute state of HDMI output left
hdmi_out_right	Get/Set/Toggle the mute state of HDMI output right
hdmi_in_left	Get/Set/Toggle the mute state of HDMI input left
hdmi_in_right	Get/Set/Toggle the mute state of HDMI input right
dante_out_1	Get/Set/Toggle the mute state of Dante output 1
dante_out_2	Get/Set/Toggle the mute state of Dante output 2
dante_out_3	Get/Set/Toggle the mute state of Dante output 3
dante_out_4	Get/Set/Toggle the mute state of Dante output 4
dante_in_1	Get/Set/Toggle the mute state of Dante input 1
dante_in_2	Get/Set/Toggle the mute state of Dante input 2
dante_in_3	Get/Set/Toggle the mute state of Dante input 3
dante_in_4	Get/Set/Toggle the mute state of Dante input 4
get	Get the current audio mute
on	Set audio mute to on
off	Set audio mute to off
toggle	Toggle the audio mute

EXAMPLES

```
audio master mute get
mute: off
Returns state of the master mute
```

```
----
audio line_in_2 mute on
Mutes line input 2
```

NAME

```
audio route
```

SYNOPSIS

```
audio <output> route { get | set [<inputs>..] }
```

DESCRIPTION

Method used to get or set the input routing for a given output of the EasyIP Mixer, usb_record is not allowed to have usb_playback in its route list.

The designated master output must have speech lift in its route list if it's enabled.

The designated master output cannot have the auto_mic_mix input in its route list.

The designated master output can only have line inputs in its route list if they are the enabled speech lift, or are not included in the auto mic mix.

OPTIONS

<output>

line_out_1

line_out_2

usb3_record_left

usb3_record_right

hdmi_out_left

hdmi_out_right

dante_out_1

dante_out_2

dante_out_3

dante_out_4

get

Get the inputs currently routed to the chosen output

set

Set the following inputs to be routed to the chosen output

<input>

auto_mic_mix

line_in_1

line_in_2

usb3_playback_left

usb3_playback_right

hdmi_in_left

hdmi_in_right

dante_in_1

dante_in_2

dante_in_3

dante_in_4

EXAMPLES

```
audio usb3_record_left route set auto_mic_mix
```

Routes the auto mic mix into the usb record left channel

```
----
```

```
audio line_out_1 route set hdmi_in_left hdmi_in_right line_in_1
```

Routes the HDMI input left and right channels and line in 1 to line out 1

```
----
audio line_out_2 route set
Nothing routed out line out 2
----
audio line_out_2 route get
[ line_in_1 usb3_playback_left usb3_playback_right ]
returns a list of inputs routed out line output 2
```

NAME

audio speechlift

SYNOPSIS

```
audio speechlift { get | on | off | set <channel> }
```

DESCRIPTION

Method used to get or set the current audio mute

OPTIONS

Get	Get current speechlift state
On	Turn on speechlift
Off	Turn off speechlift
Set	Set speechlift channel
<channel>	
line_in_1	Get/Set/Toggle the mute state of line input 1
line_in_2	Get/Set/Toggle the mute state of line input 2
dante_in_1	Get/Set/Toggle the mute state of Dante input 1
dante_in_2	Get/Set/Toggle the mute state of Dante input 2
get	Get the current audio mute
on	Set audio mute to on
off	Set audio mute to off
toggle	Toggle the audio mute

EXAMPLES

```
audio speechlift disable
OK
Disables speechlift
----
audio speechlift set line_in_1
OK
Sets speechlift to line_in_1
```

NAME

audio volume

SYNOPSIS

```
audio <channel> volume { get | up | down | set <level> }
```

DESCRIPTION

Method used to get or set the current audio volume.

OPTIONS

<channel>	
Master	Get/Set/Bump the master volume
line_out_1	Get/Set/Bump the volume of Line output 1
line_out_2	Get/Set/Bump the volume of Line output 2
line_in_1	Get/Set/Bump the volume of Line input 1
line_in_2	Get/Set/Bump the volume of Line input 2
usb3_record_left	Get/Set/Bump the volume of USB record left

```

usb3_record_right      Get/Set/Bump the volume of USB record right
usb3_playback_left    Get/Set/Bump the volume of USB playback left
usb3_playback_right   Get/Set/Bump the volume of USB playback right
hdmi_in_left          Get/Set/Bump the volume of HDMI input left
hdmi_in_right         Get/Set/Bump the volume of HDMI input right
hdmi_out_left         Get/Set/Bump the volume of HDMI output left
hdmi_out_right        Get/Set/Bump the volume of HDMI output right
dante_in_1            Get/Set/Bump the volume of Dante input 1
dante_in_2            Get/Set/Bump the volume of Dante input 2
dante_in_3            Get/Set/Bump the volume of Dante input 3
dante_in_4            Get/Set/Bump the volume of Dante input 4
dante_out_1           Get/Set/Bump the volume of Dante output 1
dante_out_2           Get/Set/Bump the volume of Dante output 2
dante_out_3           Get/Set/Bump the volume of Dante output 3
dante_out_4           Get/Set/Bump the volume of Dante output 4
get                   Get the current audio volume
up                     Increment audio volume one half step
down                  Decrement audio volume one half step
set                   Set the audio volume level
<level>
master [-50.0, 20.0]
line input [-50.0, 20.0]
line output [-50.0, 20.0]
USB in/out [-42.0, 6.0]
Dante in/out [-42.0, 6.0]
HDMI in [-42.0, 6.0]
HDMI out [-42.0, 6.0]

```

EXAMPLES

```

audio master volume get
volume: 5.0 dB
Returns the current master volume
----
audio hdmi_in_left volume set 2.5
Sets the volume of HDMI input left to 2.5

```

NAME

```
automation tracking
```

SYNOPSIS

```
automation tracking { get | on | off | toggle }
```

DESCRIPTION

```
Method used to get or set the current tracking state
```

OPTIONS

```

Get           Get the current tracking state
On            Enable the tracking
Off           Disable the tracking
Toggle        Toggle the current tracking state

```

EXAMPLES

```

automation tracking get
tracking enabled: true
Gets the current tracking state
----

```

automation tracking on
Enables tracking

automation tracking off
Disables tracking

automation tracking toggle
Toggles tracking

NAME

camera authenticate

SYNOPSIS

camera <2-5> authenticate <password>

DESCRIPTION

Method used to authenticate a particular camera

EXAMPLES

camera 3 authenticate password
Authenticates camera 3 using the password "password"

camera 2 authenticate MyPassword
Authenticates camera 2 using the password "MyPassword"

NAME

camera ccu get

SYNOPSIS

camera <1-5> ccu get <key>

DESCRIPTION

Method used to get the ccu values of a connected camera

OPTIONS

<key>

All	Gets all supported CCU information
auto_white_balance	Gets auto_white_balance
red_gain	Gets red gain value
blue_gain	Gets blue gain value
backlight_compensation	Gets backlight compensation
auto_iris	Gets auto_iris mode
iris	Gets iris value
gain	Gets gain value
detail	Gets detail value
chroma	Gets chroma value
gamma	Gets gamma value

EXAMPLES

camera 2 ccu get iris
Gets the iris value for camera 2

camera 1 ccu get red_gain
Gets the red_gain for camera 1

NAME

camera ccu set

SYNOPSIS

```
camera <1-5> ccu set <key> <value>
DESCRIPTION
    Method used to sets the ccu values
OPTIONS
<key>
auto_white_balance    Sets auto white balance mode {on|off}
red_gain              Sets red gain value <0-255>
blue_gain             Sets blue gain value <0-255>
backlight_compensation Sets backlight compensation mode {on|off}
auto_iris             Sets auto iris mode {on|off}
iris                 Sets iris value <0-11>
gain                 Sets gain value <0-11>
detail               Sets detail value <0-15>
chroma               Sets chroma value <0-14>
gamma                Sets gamma value <-16-64>
wide_dynamic_range    Sets wide dynamic range mode {on|off}
EXAMPLES
    camera ccu set auto_iris off
    Sets the auto_iris off on the camera
    ----
    camera ccu set red_gain 10
    Sets the red gain to be 10 on the camera
```

NAME

```
camera comm host
```

SYNOPSIS

```
camera <1-5> comm host { get | set <host> | unset }
```

DESCRIPTION

```
Method used to get, set and unset the comm host for a particular camera
```

OPTIONS

```
Get                Get the current host
Set                Set the current host
Unset              Unset the current host
```

EXAMPLES

```
camera 1 comm host get
Returns host for camera 1
----
camera 4 comm host set 192.168.1.255
Sets the host for camera 4 to 192.168.1.255
----
camera 2 comm host unset
Unsets the host of camera 2
```

NAME

```
camera focus
```

SYNOPSIS

```
camera <1-5> focus { { near [<speed>] | far [<speed>] } | stop }
camera <1-5> focus mode { get | auto | manual }
```

DESCRIPTION

```
Method used to focus the camera
```

OPTIONS

Near	Move the camera focus near (with optional speed)
Far	Move the camera focus far (with optional speed)
Stop	Stop the camera focus
Mode	Set the focus mode to auto or manual
Speed	Optional integer from 1-8 that represents the speed

EXAMPLES

```
camera 2 focus near
Focuses camera 2 near at the default speed
----
camera 1 focus far 8
Focuses camera 1 far at a speed of 8
----
camera 4 focus stop
Stops focus movement of camera 4
----
camera 1 focus mode get
Gets the focus mode of camera 1
```

NAME

camera home

SYNOPSIS

```
camera <1-5> home
```

DESCRIPTION

Method used to move a camera to home position

EXAMPLES

```
camera 2 home
Move camera 2 to home position
```

NAME

camera pan

SYNOPSIS

```
camera <1-5> pan { left [<speed>] | right [<speed>] | stop }
camera <1-5> get
camera <1-5> set <position> [<speed>] [no_wait]
```

DESCRIPTION

Method used to pan a camera

OPTIONS

Left	Move a camera left
Right	Move a camera right
Stop	Stop a camera movement
Get	Get absolute pan position
Set	Set absolute pan position
Position	Pan position in degrees
Speed	Optional integer from 1-24 that represents the speed (Default: 12)
no_wait	Do not wait for camera movement to complete

EXAMPLES

```
camera 1 pan left
Pans camera 1 left at the default speed
----
camera 2 pan right 20
```

```
Pans camera 2 to the right at a speed of 20
----
camera 3 pan stop
Stops the pan movement of camera 3
----
camera 2 pan set -45 20
Pan camera 2 to 45 degrees left of home at a speed of 20
----
camera 2 pan set 30 no_wait
Pan camera 2 to 30 degrees right of home at a speed of 12,
and return immediately
```

NAME

camera preset

SYNOPSIS

```
camera <1-5> preset recall <1-16>
camera <1-5> preset store <1-16> [save-ccu]
```

DESCRIPTION

Method used to recall and store camera presets

OPTIONS

Recall	Recall preset
Store	Store preset
save-ccu	Saves CCU information as well in the preset

EXAMPLES

```
camera preset recall 3
Move the camera to preset 3
----
camera preset store 1
Store current camera position as preset 1
----
camera preset store 2 save-ccu
Store current camera position and CCU settings as preset 2
```

NAME

camera standby

SYNOPSIS

```
camera <1-5> standby { get | on | off | toggle }
```

DESCRIPTION

Method used to put a camera in and out of standby

OPTIONS

Get	Get the state of a camera standby mode
On	Put the camera into standby mode
Off	Put the camera out of standby mode
Toggle	Switches the standby mode state

EXAMPLES

```
camera 1 standby get
Gets the standby state of camera 1
----
camera 2 standby on
Puts camera 2 into standby
----
```

camera 3 standby off
Takes camera 3 out of standby

camera 4 standby toggle
Causes camera 4 to change standby state

NAME

camera tilt

SYNOPSIS

camera <1-5> tilt { up [<speed>] | down [<speed>] | stop }
camera <1-5> tilt get
camera <1-5> tilt set <position> [<speed>] [no_wait]DESCRIPTION
Method used to tilt a camera

OPTIONS

Up	Move a camera up
Down	Move a camera down
Stop	Stop a camera movement
Get	Get the absolute tilt position
Set	Set the absolute tilt position
Position	Tilt position in degrees
Speed	Optional integer from 1-20 that represents the speed (Default: 10)
no_wait	Do not wait for camera movement to complete

EXAMPLES

camera 1 tilt up
Tilts camera 1 up at the default speed

camera 2 tilt down 20
Tilts camera 2 down at a speed of 20

camera 3 tilt stop
Stops the tilt movement of camera 3

camera 2 tilt set 45
Tilt camera 2 to 45 degrees above home position at default speed

camera 1 tilt set -10 5
Tilt camera 1 to 10 degrees down from home position at a speed of 5

camera 5 tilt set 10 no_wait
Tilt camera 5 to 10 degrees up from home position at a speed of 10,
returning immediately

NAME

camera zoom

SYNOPSIS

camera <1-5> zoom { in [<speed>] | out [<speed>] | stop }
camera <1-5> zoom get
camera <1-5> zoom set <magnification> [<speed>] [no_wait]

DESCRIPTION

Method used to zoom a camera

OPTIONS

In	Zoom in
Out	Zoom out
Stop	Stop the camera movement
Get	Get the current magnification level
Set	Set the current magnification level
Speed	Optional integer from 1-7 for designating speed (Default: 3)
no_wait	Do not wait for camera movement to complete

EXAMPLES

```
camera 1 zoom in
Zooms camera 1 in at the default speed
----
camera 5 zoom out 7
Zooms camera 5 out at a speed of 7
----
camera 1 zoom stop
Stops zoom movement of camera 1
----
camera 4 zoom get
Get magnification level of camera 4
----
camera 3 zoom set 3
Set current magnification level of camera 3 to 3x magnification
----
camera 2 zoom set 4 5 no_wait
Set current magnification level of camera 2 to 3x magnification at speed
5, returning immediately
```

NAME

graphics enable

SYNOPSIS

```
graphics enable { get | on | off | toggle }
```

DESCRIPTION

Method used to enable or disable the graphics layer on the video output.

OPTIONS

Get	Display current graphics enabled state
On	Enable graphics layer
Off	Disable graphics layer
Toggle	Toggle the graphics layer's current enabled state

EXAMPLES

```
graphics enable off
Disable graphics layer
-----
graphics enable toggle
Toggle graphics layer on or off
```

NAME

graphics source

SYNOPSIS

```
graphics source { get | set <image_filename> | clear }
```

DESCRIPTION

Method used to get or set the graphics layer of the video output.

OPTIONS

Get Get the current graphics filename
Set image_filename Set graphics to uploaded image
Clear Clear the current graphics selection

EXAMPLES

graphics source get
source: image.png
Get the current image set for the graphics layer

graphics source set foo.png
Set source for the graphics layer to foo.png

graphics source clear
Clear the current graphics image selection

NAME

info all

SYNOPSIS

info all get

DESCRIPTION

Gets all the data from info

OPTIONS

Get Get all the data from info

EXAMPLES

info all get
Product GenericTHING
Company Name Vaddio
Room Name Rick's cubicle
Room Phone Number (248) 434-5508
Help Phone Number (763) 971-4428

NAME

info product

SYNOPSIS

info product get

DESCRIPTION

Gets the product name

OPTIONS

Get Get the product name

EXAMPLES

info product get
Product GenericTHING

NAME

info roomlabels

SYNOPSIS

info roomlabels get

DESCRIPTION

Gets all the user set room labels

OPTIONS

get Get the user set room labels

EXAMPLES

```
info roomlabels get
Company Name Vaddio
Room Name Rick's cubicle
Room Phone Number (248) 434-5508
Help Phone Number (763) 971-4428
```

NAME

monitor buttons

SYNOPSIS

monitor buttons

DESCRIPTION

Turns on input button monitoring. (Use Ctrl-C to exit).

EXAMPLES

```
monitor buttons
(When a button is pressed, a message will appear: <button name> pressed)
```

NAME

network ping

SYNOPSIS

network ping [count <count>] [size <size>] <destination-ip>

DESCRIPTION

Use the ICMP protocol's mandatory ECHO_REQUEST datagram to elicit an ICMP ECHO_RESPONSE from a host or gateway. ECHO_REQUEST datagrams have an IP and ICMP header, followed by a struct timeval and then an arbitrary number of pad bytes used to fill out the packet.

OPTIONS

Count	Stop after sending count ECHO_REQUEST packets. With deadline option, ping waits for count ECHO_REPLY packets, until the timeout expires. The default is 5.
Destination	The destination IP address where the ECHO_REQUESTS are sent size The data size of the ICMP packet to send. The default is 56 bytes

EXAMPLES

```
network ping 192.168.1.1
Attempt to send 5 ICMP ECHO_REQUESTs with data size 56 to the host at
192.168.1.1
----
network ping count 10 size 100 192.168.1.1
Attempt to send 10 ICMP ECHO_REQUESTs with data size of 100 to the host
at
192.168.1.1
```

NAME

network settings

SYNOPSIS

network settings { get }

DESCRIPTION

Method used to get the current network settings of the device

OPTIONS

Get Get the current network settings for the machine

EXAMPLES

```
network settings get
MAC Address: 00:04:a3:85:0a:ee
IP Address: 10.10.8.116
Netmask: 255.255.255.0
Gateway: 10.10.8.100
Returns the current network settings for mac address, ip address,
netmask, and gateway
```

NAME

streaming

SYNOPSIS

```
streaming settings get
```

DESCRIPTION

Method used to get the current streaming settings

OPTIONS

```
Settings          View streaming settings
```

EXAMPLES

```
streaming settings get
USB Active false
USB Device EasyIP Mixer
USB Enabled true
USB Frame_Rate 0
USB Resolution 0x0
USB Version 0
```

NAME

sleep

SYNOPSIS

```
sleep <duration>
```

DESCRIPTION

Method used to pause for a period of time (in milliseconds).

OPTIONS

```
<duration>      Positive integer of milliseconds to wait (1-10000)
```

EXAMPLES

```
sleep 700
Waits for 700 milliseconds before returning
```

NAME

streaming enable

SYNOPSIS

```
streaming <channel> enable { get | on | off | toggle }
```

DESCRIPTION

Method used to get or set the current streaming enabled

OPTIONS

```
<channel>
Ip          Get or set the current IP streaming state (if supported)
Usb        Get or set the current USB streaming state (if supported)
Get        Get the current streaming state
On         Set streaming state to on
Off        Set streaming state to off
```

Toggle Toggle the streaming state

EXAMPLES

```
streaming ip enable get
enabled: on
Returns whether IP streaming is enabled
----
streaming ip enable on
Enables IP streaming
```

NAME

system factory-reset

SYNOPSIS

```
system factory-reset { get | on | off }
```

DESCRIPTION

Method used to get or set the factory reset status.

OPTIONS

Get	Get the current factory reset status
On	Enable factory reset on reboot
Off	Disable factory reset on reboot

EXAMPLES

```
system factory-reset get
factory-reset (software): off
factory-reset (hardware): off
Returns the factory reset status
----
system factory-reset on
factory-reset (software): on
factory-reset (hardware): off
Enables factory reset upon reboot
```

NAME

system reboot

SYNOPSIS

```
system reboot [<seconds>]
```

DESCRIPTION

Method used to reboot system

OPTIONS

seconds The number of seconds to delay the reboot

EXAMPLES

```
reboot
Reboot system immediately
-----
reboot 30
Reboot the system in 30 seconds
```

NAME

system standby

SYNOPSIS

```
system standby { get | on | off | toggle }
```

DESCRIPTION

Method used to put the system in and out of standby

OPTIONS

Get get the state of the system standby mode
On put the system into standby mode
Off put the system out of standby mode
Toggle switches the standby mode state

EXAMPLES

system standby get
Gets the system standby state

system standby on
Activates the system standby

system standby off
Takes the system out of standby

system standby toggle
Cameras in standby leave it. Cameras out of standby go into it.

NAME

trigger

SYNOPSIS

trigger <1-50> { on | off } [block [<seconds>]]

DESCRIPTION

Method used to turn a software trigger on or off (latching). The command can either return immediately or "block" until all macros initiated by the state change finish. This method is disabled while triggers are in 'test mode' via the web.

OPTIONS

On Turn trigger on
Off Turn trigger off
Block optionally block (if omitted, the command will return immediately)
Seconds number of seconds to wait (if blocking) before giving up (default: 60)

EXAMPLES

trigger 2 on
Puts trigger 2 in an 'on' state

trigger 3 off block 10
Puts trigger 3 in an 'off' state and blocks for a maximum of 10 seconds while waiting for any macros that began executing to finish.

NAME

ui

SYNOPSIS

ui <agent> { get | set [factory | custom <ID>] }

DESCRIPTION

Method used to get or set a UI for a particular destination

OPTIONS

Get gets the UI for the agent
Set sets the UI for the agent
<agent> The device/location the UI is being displayed to
Browser UI for the guest user that logs in

Vdc Vaddio Device Controller
Obs OBS studio web part
<ID>
uint index of UI config

EXAMPLES

```
ui browser get
ID: factory 2
The browser agent is currently set to the 2nd factory UI option.
-----
ui browser set factory 1
Set the browser to the first factory UI option
```

NAME

version

SYNOPSIS

version

DESCRIPTION

Method used to display version information

EXAMPLES

```
version
Returns the current software version
```

NAME

video ezip

SYNOPSIS

video ezip { get | set <source> }

DESCRIPTION

Method used to get or set the EasyIP source

OPTIONS

Get Get the current(last) EasyIP source
Set Set the current EasyIP source { easyip1 | easyip2 | easyip3
 | easyip4 }

EXAMPLES

```
video ezip get
source: easyip2
Gets the current(last) EasyIP output source
-----
video ezip set easyip2
Sets the EasyIP source to EasyIP2
```

NAME

video mute

SYNOPSIS

video mute { get | on | off | toggle }

DESCRIPTION

Method used to get or set video mute

OPTIONS

Get Get the current video mute
On Set video mute to on
Off Set video mute to off
Toggle Toggle the video mute

EXAMPLES

```
video mute get
Get current video mute setting
----
video mute toggle
Toggles the video mute setting
----
video mute on
Mutes video output
----
video mute off
Unmutes video output
```

NAME

video osd

SYNOPSIS

```
video osd { get | on | off }
```

DESCRIPTION

Method used to get or set on screen display

OPTIONS

Get	Gets whether OSD is on or off
On	Set OSD to on
Off	Set OSD to off

EXAMPLES

```
video osd get
Get whether OSD is on or off
----
video osd on
turns on the on screen display
----
video osd off
turns off the on screen display
```

NAME

video pip

SYNOPSIS

```
video pip { get | on | off | toggle | layout <pip_layout> }
```

DESCRIPTION

Method used to set video output PIP settings.

OPTIONS

Get	Gets the current pip state
On	Enables PIP
Off	Disables PIP
Toggle	Toggles PIP enable
pip_layout	Pip Layout { upper_right ... left_right top_bottom }

EXAMPLES

```
video pip off
Disables output PIP
----
video pip get
pip: on
```

```
Gets the current output PIP state
----
video pip layout top_bottom
Sets the PIP layout to split screen (stacked)
```

NAME

```
video source
```

SYNOPSIS

```
video source { get | set <source> }
```

DESCRIPTION

```
Method used to get or set the video output source
```

OPTIONS

```
Get          Get the current output source
```

```
Set          Set the current output source { input1 | input2 | input3 | input4
          | input5 }
```

EXAMPLES

```
video source get
```

```
source: input 1
```

```
Gets the current output source
```

```
----
```

```
video source set input4
```

```
Sets the output source to input4"camera"
```

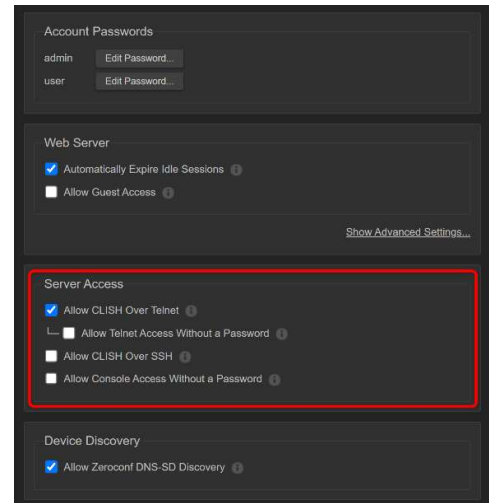
Command Line Interface SHell (CLISH) API reference

Requirements

- SSH (recommended) or Telnet must be enabled on the Security page of the device's web interface.
- Your computer or third-party control system must have a suitable SSH or Telnet client.
- Your computer or third-party control system must be able to connect to the device over the network.

When you start a CLISH session, you must log in using the admin account.

For a Telnet connection (or if the device supports it, for the serial console) the authentication requirement can be disabled.



Usage notes

- In addition to the control commands, session management commands are available – help, history, and exit.
- CTRL-5 clears the current serial buffer on the device.

Getting more information

Use a question mark as a command or command parameter to display a list of available commands, subcommands, or command parameters.

For example, ? returns all top-level commands; **network ?** returns the valid subcommands for the network command; and **network ping ?** returns the parameters available for the network ping command.

Firmware updates sometimes implement new command parameters. Make sure to reference the latest version of this document to get the current list of supported commands.

Typographical conventions

- { x | y | z } – Choose x, y, or z.
- <variable> – The named variable (such as <ip address>) is required.
- < x..y > – A value in the range of x through y is required.
- [parameter] – The parameter (such as [speed]) is optional.

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