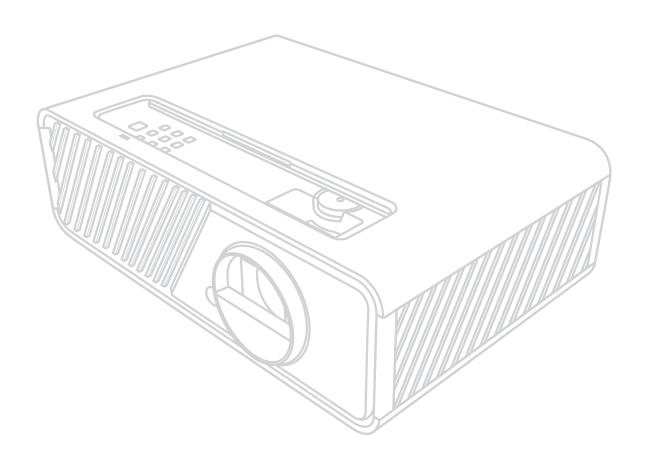


X1-4K Pro X2-4K Pro X1-4KE Pro X2-4KE Pro X1-4KG Pro X2-4KG Pro X1-4KB Pro X2-4KB Pro

Projector User Guide



IMPORTANT: Please read this User Guide to obtain important information on installing and using your product in a safe manner, as well as registering your product for future service. Warranty information contained in this User Guide will describe your limited coverage from ViewSonic Corporation, which is also found on our web site at http://www.viewsonic.com in English, or in specific languages using the Regional selection box of our website.

Model No.: VS20074 | VS20075

Model Name: X1-4K Pro | X1-4KE Pro | X1-4KG Pro | X1-4KB Pro | X2-4K Pro | X2-4KE Pro | X2-4KG Pro | X2-4KB Pro

# Thank you for choosing ViewSonic®

As a world-leading provider of visual solutions, ViewSonic® is dedicated to exceeding the world's expectations for technological evolution, innovation, and simplicity. At ViewSonic®, we believe that our products have the potential to make a positive impact in the world, and we are confident that the ViewSonic® product you have chosen will serve you well.

Once again, thank you for choosing ViewSonic®!

# **Safety Precautions**

Please read the following Safety Precautions before you start using the projector.

- Keep this user guide in a safe place for later reference.
- Read all warnings and follow all instructions.
- Allow at least 20" (50 cm) clearance around the projector to ensure proper ventilation.
- Place the projector in a well-ventilated area. Do not place anything on the projector that prevents heat dissipation.
- Do not place the projector on an uneven or unstable surface. The projector may fall over, causing personal injury or projector malfunction.
- Do not use if the projector is tilted at an angle of more than 10° degrees left or right, nor at an angle of more than 15° degrees forwards or backwards.
- Do not look straight at the projector lens during operation. The intense light beam may damage your eyes.
- Do not block the projection lens with any objects when the projector is under operation as this could cause objects to become heated and deformed or even cause a fire.
- Do not attempt to disassemble the projector. There are dangerous high voltages inside which may cause death if you should come into contact with live parts.
- When moving the projector, be careful not to drop or bump the projector on anything.
- Do not place any heavy objects on the projector or connection cables.
- Do not stand the projector on end vertically. Doing so may cause the projector to fall over, causing personal injury or projector malfunction.
- Avoid exposing the projector to direct sunlight or other sources of sustained heat. Do not install near any heat sources such as radiators, heat registers, stoves, or other devices (including amplifiers) that may increase the temperature of the projector to dangerous levels.
- Do not place liquids near or on the projector. Liquids spilled into the projector may cause it to fail. If the projector does become wet, disconnect it from the power supply and call your local service center to have the projector serviced.
- When the projector is under operation, you may sense some heated air and odor from its ventilation grill. It is a normal operation and not a defect.

- Do not attempt to circumvent the safety provisions of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding-type plug has two blades and a third grounding prong. The wide and third blade are provided for your safety. If the plug does not fit into your outlet, obtain an adapter and do not attempt to force the plug into the outlet.
- When connecting to a power outlet, DO NOT remove the grounding prong. Please ensure grounding prongs are NEVER REMOVED.
- Protect the power cord from being treaded upon or pinched, particularly at the plug, and at the point where it emerges from the projector.
- In some countries, the voltage is NOT stable. This projector is designed to
  operate safely within a voltage between 100 to 240 volts AC, but could fail if
  power cuts or surges of ±10 volts occur. In areas where voltage may fluctuate
  or cut out, it is recommended that you connect your projector through a power
  stabilizer, surge protector, or uninterruptable power supply (UPS).
- If smoke, an abnormal noise, or a strange odor is present, immediately switch the projector off and call your dealer or ViewSonic<sup>®</sup>. It is dangerous to continue using the projector.
- Use only attachments/accessories specified by the manufacturer.
- Disconnect the power cord from the AC outlet if the projector is not being used for a long period of time.
- Refer all servicing to qualified service personnel.



**CAUTION:** Possibly hazardous optical radiation is emitted from this product. As with any bright light source, do not stare into the beam, RG2 IEC 62471-5:2015

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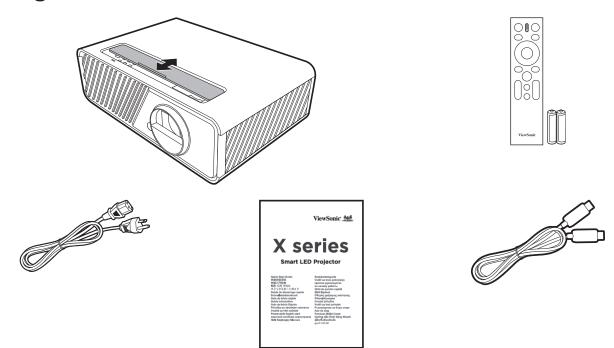
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# Introduction

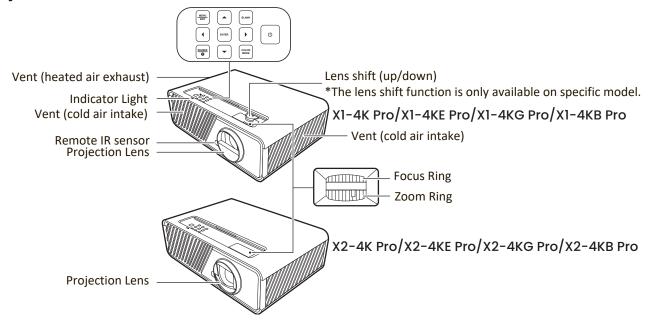
# **Package Contents**



**NOTE:** The power cord and video cables included in your package may vary depending on your country. Please contact your local reseller for more information.

## **Product Overview**

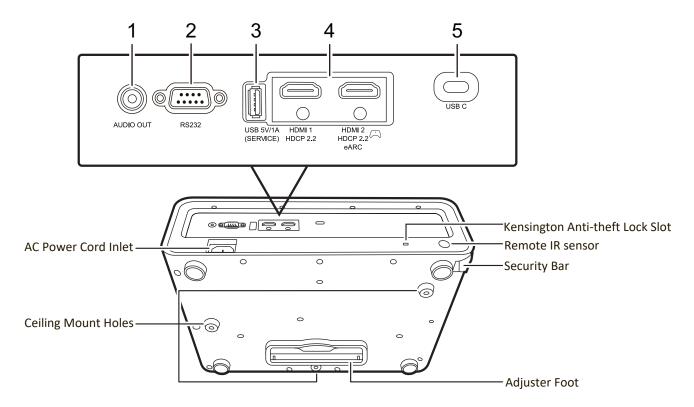
## **Projector**



#### **Controls and Functions**

Key	Description
[ <b>(</b> ] Power	Toggles the projector between standby mode and Power On.
MENU	<ul> <li>Turns on or off the On-Screen Display (OSD) Menu.</li> <li>Goes back to previous OSD menu, exits and saves menu</li> </ul>
LATI	settings.
	When the input source is SMART SYSTEM  Moves through the menu items or toggle through the available options.
	When the input source is not SMART SYSTEM
Left/Right/Up/Down	<ul> <li>Manually corrects distorted images resulting from an angled projection.</li> <li>Selects the desired menu items and makes adjustments when the On-Screen Display (OSD) Menu is activated.</li> </ul>
SOURCE	<ul> <li>Displays the input source selection bar.</li> <li>Displays the HELP menu by a long press for 3 seconds.</li> </ul>
BLANK	Hides the screen picture.
	When the input source is SMART SYSTEM
	Confirms the selected menu item.
ENTER	When the input source is not SMART SYSTEM
	<ul> <li>Displays the Corner Adj. menu.</li> <li>Enacts the selected On-Screen Display (OSD) Menu item when the OSD Menu is activated.</li> </ul>
COLOR MODE	Displays the color mode selection bar.

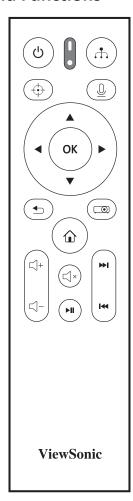
### **Connection Ports**



Port	Description
[1] AUDIO OUT	Audio signal output socket.
[2] RS-232	RS-232 control port.
[3] USB 5V/1A (SERVICE)	For power supply and service. <b>NOTE:</b> Apple products are not supported.
[4] HDMI 1, HDMI 2	HDMI ports.
[5] USB C	USB Type-C port.

### **Remote Control**

### **Controls and Functions**



Button	Description
(J)	Toggles between standby mode
Power	and Power On.
$\Phi$	Not available.
<b>.</b>	Displays the source selection bar.
<u>0</u>	Activates the voice function. This function is only available after the bluetooth remote control was paired.
<ul><li>Left/</li><li>Right</li><li>▲Up/</li><li>Down</li></ul>	Selects the desired menu items and makes adjustments.
OK	Confirms the selected menu item.
	Turns on/off the On-Screen Display (OSD) Menu or goes back to previous OSD menu.

Button	Description						
	Returns to the previous menu,						
<b></b>	main settings menu or exit the						
	app.						
	Goes to the homepage of the						
	SMART SYSTEM.						
	Changes to the SMART SYSTEM						
	source.						
< + < < > < < < < < < < < < < < < < < <	Increases the projector volume.						
<	Decreases the projector volume.						
	Mutes or unmutes the projector						
ظ×	volume.						
▶II	Only available under the SMART						
<b>₩</b> I	SYSTEM.*						
l <b>≪</b>							

<sup>\*</sup>These buttons behave differently when using different streaming applications as shown in the table below.

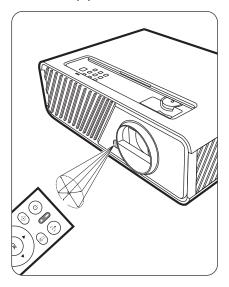
Button App	►II	₩I	I≪
Netflix	Plays or pauses the video.	Advances the video by 10 sec.	Rewinds the video by 10 sec.
Youtube		Goes to the next	Goes to the previous video
Disney+	Pauses the video.	video.	No response.
Prime Video		Fast forwards the video.	Rewinds the video.

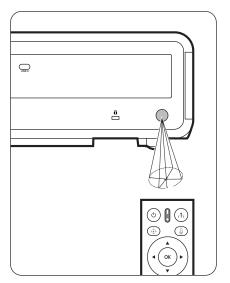
### **Remote Control Effective Range**

To ensure proper function of the remote control follow the steps below:

- **1.** The remote control must be held at an angle within 30° perpendicular to the projector's IR remote control sensor(s).
- 2. The distance between the remote control and the sensor(s) should not exceed 8 m (26 ft.)

**NOTE:** Refer to the illustration for the location of the infrared (IR) remote control sensor(s).



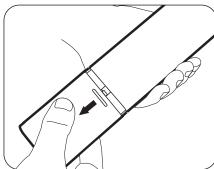


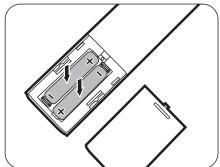
### **Replacing the Remote Control Batteries**

- **1.** Remove the battery cover from the rear of the remote control by pressing the finger grip and sliding it down.
- 2. Remove any existing batteries (if necessary) and install two AAA batteries.

**NOTE:** Observe the battery's polarities as indicated.

**3.** Replace the battery cover by aligning it with the base and pushing it back into position.





#### NOTE:

- Avoid leaving the remote control and batteries in excessive heat or a humid environment.
- Replace only with the same or equivalent type recommended by the battery manufacturer.
- Dispose of the used batteries according to the manufacturer's instructions and local environment regulations for your region.
- If the batteries are drained or if you will not be using the remote control for an extended period of time, remove the batteries to avoid damage to the remote control.

# **Initial Setup**

This section provides detailed instructions for setting up your projector.

## **Choosing a Location**

Personal preference and room layout will decide the installation location. Consider the following:

- Size and Position of your screen.
- Location of a suitable power outlet.
- Location and Distance between the projector and other equipment.

The projector is designed to be installed in one of the following locations:

#### 1. Front

The projector is placed near the floor in front of the screen.



The projector is suspended upsidedown from the ceiling in front of the screen.

## 3. Rear Ceiling

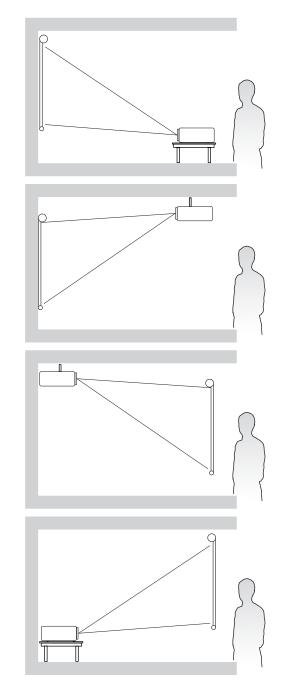
The projector is suspended upside-down from the ceiling behind the screen.

**NOTE:** A special rear projection screen is required.

#### 4. Rear

The projector is placed near the floor behind the screen.

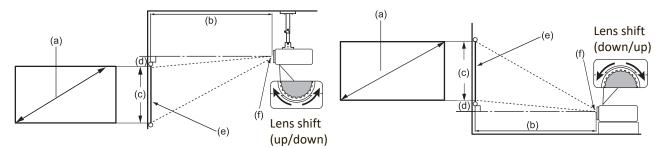
**NOTE:** A special rear projection screen is required.



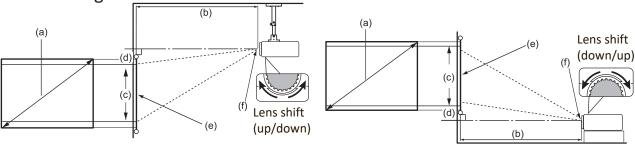
# **Projection Dimensions**

**NOTE:** See "Specifications" on page 63 for the native display resolution of this projector.

• 16:9 Image on a 16:9 Screen



• 16:9 Image on a 4:3 Screen



#### NOTE:

- (e) = Screen / (f) = Center of Lens
- The Lens shift function is only available on X1-4K Pro/X1-4KE Pro/X1-4KG Pro/X1-4KB Pro.

## • 16:9 Image on a 16:9 Screen

## X1-4K Pro/X1-4KE Pro/X1-4KG Pro/X1-4KB Pro

(a) S	creen	reen (b) Projectio			ance	(c) Image		(d) Vertical Offset			
S	ize	miniı	num	maxi	mum	Hei	ght	minimum		maximum	
inch	mm	inch	mm	inch	mm	inch	mm	inch	mm	inch	mm
60	1524	60	1522	78	1979	29	747	1.5	37	4.4	112
70	1778	70	1776	91	2309	34	872	1.7	44	5.1	131
80	2032	80	2029	104	2638	39	996	2.0	50	5.9	149
90	2286	90	2283	117	2968	44	1121	2.2	56	6.6	168
100	2540	100	2537	130	3298	49	1245	2.5	62	7.4	187
110	2794	110	2791	143	3628	54	1370	2.7	68	8.1	205
120	3048	120	3044	156	3957	59	1494	2.9	75	8.8	224
130	3302	130	3298	169	4287	64	1619	3.2	81	9.6	243
140	3556	140	3552	182	4617	69	1743	3.4	87	10.3	262
150	3810	150	3805	195	4947	74	1868	3.7	93	11.0	280

## X2-4K Pro/X2-4KE Pro/X2-4KG Pro/X2-4KB Pro

(a) Screen Size		(b) I	Projection	on Dista	ance	(c) Image		(d) Vertical Offset		
(a) Scie	(a) Scieen Size		minimum		maximum		Height		nimum	
inch	mm	inch	mm	inch	mm	inch	mm	inch	mm	
60	1524	36	909	43	1091	29	747	0.7	19	
70	1778	42	1061	50	1273	34	872	0.9	22	
80	2032	48	1213	57	1455	39	996	1.0	25	
90	2286	54	1364	64	1637	44	1121	1.1	28	
100	2540	60	1516	72	1819	49	1245	1.2	31	
110	2794	66	1667	79	2001	54	1370	1.3	34	
120	3048	72	1819	86	2183	59	1494	1.5	37	

## • 16:9 Image on a 4:3 Screen

## X1-4K Pro/X1-4KE Pro/X1-4KG Pro/X1-4KB Pro

(a) S	creen	(b) Projection Distance				(c) Image		(d) Vertical Offset			
Si	ize	miniı	mum	maxi	mum	Hei	ght	mini	mum	maxi	mum
inch	mm	inch	mm	inch	mm	inch	mm	inch	mm	inch	mm
60	1524	55	1397	72	1816	27	686	1	34	4	103
70	1778	64	1630	83	2119	32	800	2	40	5	120
80	2032	73	1863	95	2422	36	914	2	46	5	137
90	2286	83	2096	107	2724	41	1029	2	51	6	154
100	2540	92	2329	119	3027	45	1143	2	57	7	171
110	2794	101	2561	131	3330	50	1257	2	63	7	189
120	3048	110	2794	143	3632	54	1372	3	69	8	206
130	3302	119	3027	155	3935	59	1486	3	74	9	223
140	3556	128	3260	167	4238	63	1600	3	80	9	240
150	3810	138	3493	179	4541	68	1715	3	86	10	257

## X2-4K Pro/X2-4KE Pro/X2-4KG Pro/X2-4KB Pro

(a) Caroon Siro		(b) I	Projecti	on Dista	ince	(c) Image		(d) Vertical Offset	
(a) Scre	a) Screen Size		minimum		maximum		Height		ninimum
inch	mm	inch	mm	inch	mm	inch	mm	inch	mm
60	1524	33	835	39	1002	27	686	1	17
70	1778	38	974	46	1169	32	800	1	20
80	2032	44	1113	53	1336	36	914	1	23
90	2286	49	1252	59	1503	41	1029	1	26
100	2540	55	1391	66	1670	45	1143	1	29
110	2794	60	1530	72	1837	50	1257	1	31
120	3048	66	1670	79	2003	54	1372	1	34

**NOTE:** It is recommended that if you intend to permanently install the projector, please physically test the projection size and distance using the actual projector in situ before you permanently install it.

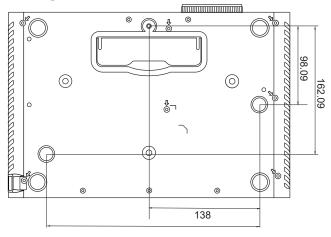
# **Mounting the Projector**

**NOTE:** If you buy a third-party mount, please use the correct screw size. Screw size can vary depending on the thickness of the mounting plate.

- **1.** To ensure the most secure installation, please use a ViewSonic® wall or ceiling mount.
- **2.** Ensure the screws used to attach a mount to the projector meet the following specifications:

• Screw type: M4 x 8

• Maximum Screw length: 8 mm



#### NOTE:

- Avoid installing the projector near a heat source.
- Keep at least a 10 cm gap between the ceiling and the bottom of the projector.

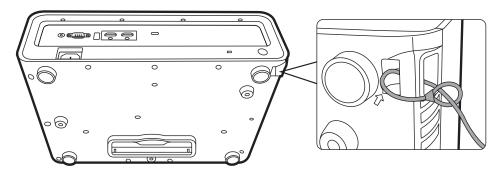
# **Preventing Unauthorized Use**

The projector has several built-in security features to prevent theft, access, or accidental setting changes.

### **Using the Security Slot**

To help prevent the projector from being stolen, use a security slot locking device to secure the projector to a fixed object.

Below is an example of setting up a security slot locking device:



**NOTE:** The security slot can also be used as a safety anchor if the projector is mounted to the ceiling.

#### **Using the Password Function**

To help prevent unauthorized access or use, the projector offers a password security option. The password can be set through the On-Screen Display (OSD) Menu.

**NOTE:** Make note of your password, and keep it in a safe place.

### **Setting a Password**

- 1. Press MENU or to open the OSD Menu and go to: SYSTEM > Security Settings and press ENTER/OK.
- 2. Highlight Power On Lock and selectOn by pressing ◀/▶.
- **3.** As pictured to the right, the four arrow keys (♠, ▶, ▼, ◀) represent 4 digits (1, 2, 3, 4). Press the arrow keys to enter a six digit password.



- **4.** Confirm the new password by re-entering the new password. Once the password is set, the OSD Menu will return to the Security Settings page.
- **5.** Press **EXIT** or **1** to leave the OSD Menu.

**NOTE:** Once set, the correct password must be entered every time the projector is started.

### **Changing the Password**

- **1.** Press **MENU** or to open the OSD Menu and go to: **SYSTEM** > **Security Settings** > **Change Password**.
- **2.** Press **ENTER/OK**, the message, 'INPUT CURRENT PASSWORD' will appear.
- **3.** Enter the old password.
  - » If the password is correct, the message, 'INPUT NEW PASSWORD' will appear.
  - » If the password is incorrect, a password error message will appear for 5 seconds followed by the message, 'INPUT CURRENT PASSWORD'. You can try again or press **EXIT** or to cancel.
- **4.** Enter a new password.
- **5.** Confirm the new password by re-entering the new password.
- **6.** To leave the OSD Menu, press **EXIT** or **...**.

**NOTE:** The digits being input will display as asterisks(\*).

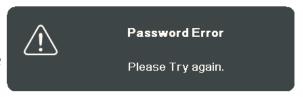
### **Disabling the Password Function**

- 1. Press MENU or to open the OSD Menu and go to: SYSTEM > Security Settings > Power On Lock.
- **2.** Press **4**/ ▶ to select Off.
- **3.** The message, "Input Password" will appear. Enter the current password.
  - » If the password is correct, the OSD Menu returns to the Password page with "Off" shown in the row of Power On Lock.
  - » If the password is incorrect, a password error message will appear for 5 seconds followed by the message, 'INPUT CURRENT PASSWORD'. You can try again or press **EXIT** or **(a)** to cancel.

**NOTE:** Please keep the old password, as you will need it to reactivate the password function.

#### **Forgetting the Password**

If the password function is activated, you will be asked to enter the six-digit password every time you turn on the projector. If you enter the wrong password, the password error message, as pictured to the right, will appear for 5 seconds, and the message 'INPUT PASSWORD' follows.



You can retry or if you do not remember, you can use the "Password Recall Procedure".

**NOTE:** If you enter an incorrect password 5 times in succession, the projector will automatically shut down for a short time.

#### **Password Recall Procedure**

- 1. When the message 'INPUT CURRENT PASSWORD' appears, press and hold ENTER/OK for 3 seconds. The projector will display a coded number on the screen.
- **2.** Write down the number and turn off your projector.
- **3.** Seek help from the local service center to decode the number. You may be required to provide proof of purchase documentation to verify that you are an authorized user of the projector.



### **Locking the Control Keys**

With the control keys on the projector locked, you can prevent your settings from being changed accidentally (by children, for example).

**NOTE:** When the **Panel Key Lock** is On, no control keys on the projector will operate except **Power**.

- **1.** Press MENU or to open the OSD Menu and go to: **SYSTEM** > **Panel Key Lock**.
- **2.** Press  $\triangle/\nabla$  to select **On**.
- 3. Select Yes and press ENTER/OK to confirm.
- **4.** To release panel key lock, press and hold ▶ on the projector for 3 seconds.

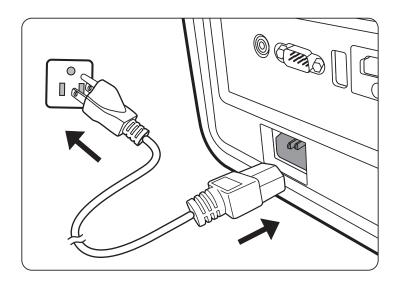
**NOTE:** You can also use the remote control to enter the **SYSTEM** > **Panel Key Lock** menu and select Off.

# **Making Connections**

This section guides you on how to connect the projector with other equipment.

# **Connecting to Power**

- 1. Connect the power cord to the AC IN jack at the rear of the projector.
- 2. Plug the power cord into a power outlet.



**NOTE:** When installing the projector, incorporate a readily accessible disconnect device in the fixed wiring, or connect the power plug to an easily accessible outlet near the unit. If a fault should occur during operation of the projector, use the disconnect device to switch off the power supply, or disconnect the power plug.

## **Connecting to Video/Computer Sources**

#### **HDMI Connection**

Connect one end of an HDMI cable to the HDMI port of your video/computer device. Then connect the other end of the cable to the **HDMI** port of your projector.

#### **USB C Connection**

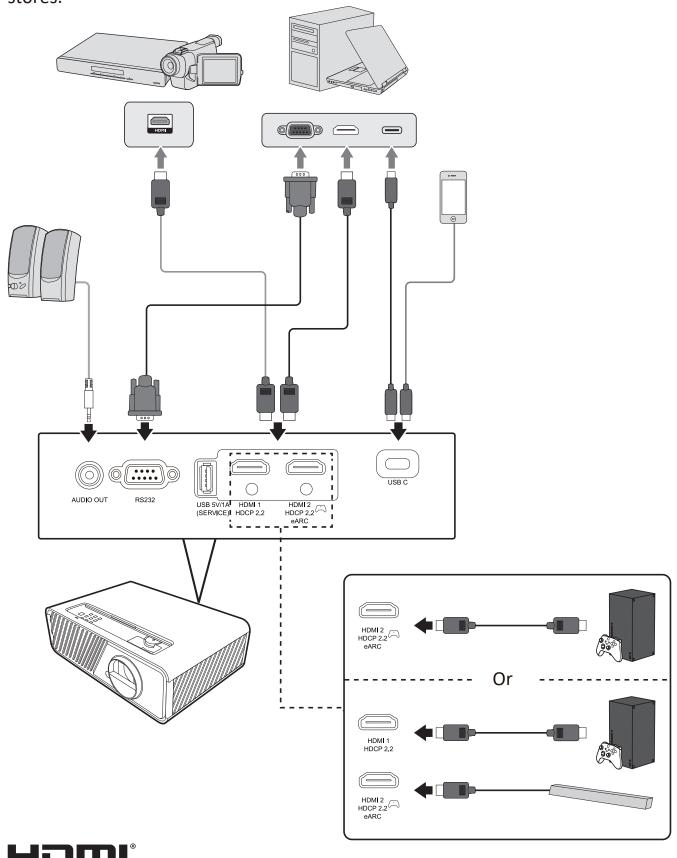
Connect one end of an USB C cable to the USB C port of your video/computer device. Then connect the other end of the cable to the **USB C** port of your projector.

## **Connecting to Audio**

The projector is equipped with speakers, however, you can also connect external speakers to the **AUDIO OUT** or **HDMI 2** port of the projector. The **HDMI 2** port supports eARC devices.

**NOTE:** The audio output is controlled by the remote control and the projector's **Volume** and **Mute** settings.

The connection illustrations below are for reference only. The connecting jacks available on the projector vary with each projector model. Some cables may not be included with the projector. They are commercially available from electronics stores.



# **Operation**

# **Turning the Projector On/Off**

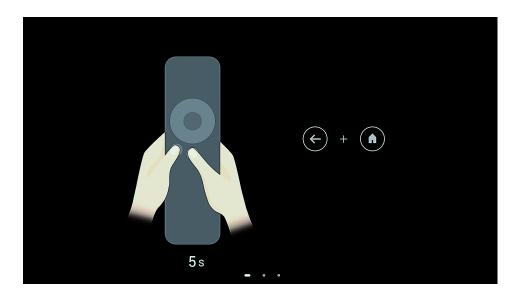
### **Starting Up the Projector**

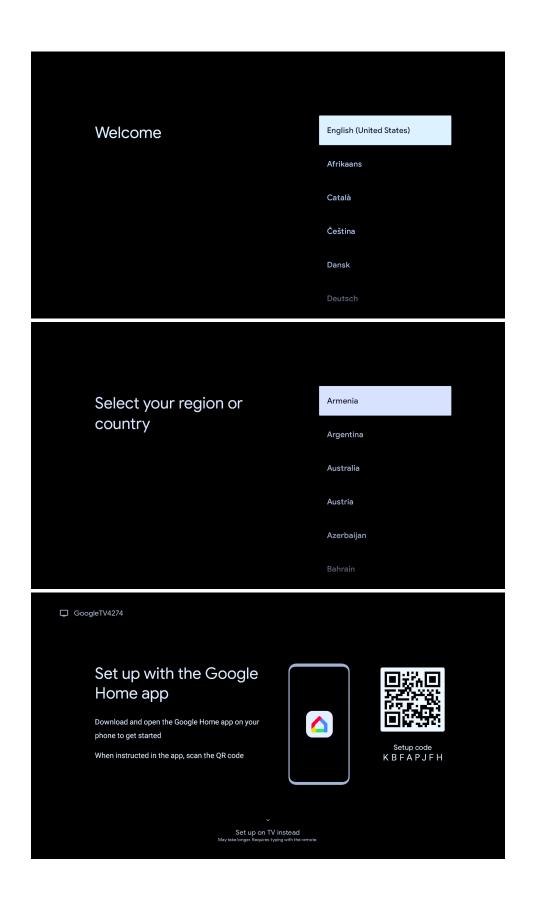
- 1. Press the **Power** button to turn on the projector.
- 2. The light source will light up, and a "Power On/Off Ring Tone" will play.
- 3. The Power Indicator Light stays green when the projector is On.
- **4.** Turn on all of the connected equipment, i.e. notebook, and the projector will start to search for an input source.

**NOTE:** If the projector detects an input source, the Source Selection Bar will appear. If an input source is not detected, the message, 'No Signal' will appear.

#### **First Time Activation**

If the projector is activated for the first time, set the projector position and the OSD language. Then, for the SMART SYSTEM, pair the bluetooth remote control, select the language and country/region, and set up the Google Home app following the on-screen instructions.





#### **Shutting Down the Projector**

**1.** Press the **Power** button and a confirmation message will appear to prompt you to press the **Power** button a second time. Additionally you can press any other button to cancel.

**NOTE:** If you do not respond in a few seconds after the first press, the message will disappear.

- 2. Once the cooling process finishes, a "Power On/Off Ring Tone" will play.
- **3.** Disconnect the power cord from the power outlet if the projector will not be used for an extended period of time.

#### NOTE:

- To protect the light source, the projector will not respond to commands during the cooling process.
- Do not unplug the power cord before the projector completely shuts down.

## **Selecting an Input Source**

The projector can be connected to multiple devices at the same time. However, it can only display one full screen at a time.

If you want the projector to automatically search for the input source, ensure the **Quick Auto Search** function in the **SYSTEM** menu is **On**.

**NOTE:** If no input source is detected, the projector will go to **SMART SYSTEM**.



To manually select the input source do the following:

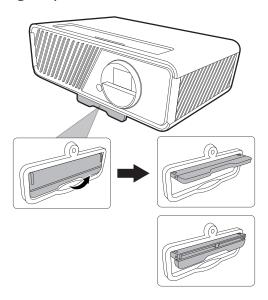
- **1.** Press **SOURCE** or  $\uparrow \uparrow$ , and a source selection menu will appear.
- 2. Press ▲/▼ until your desired signal is selected and press ENTER/OK.
- **3.** Once detected, the selected source information will be displayed on the screen for a few seconds.

**NOTE:** If there are multiple devices connected to the projector, repeat steps 1-2 to search for another source.

## **Adjusting the Projected Image**

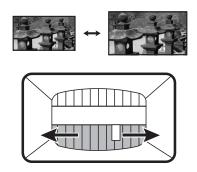
## Adjusting the Projector's Height and Projection Angle

The projector is equipped with one (1) adjuster foot. Adjusting the foot will change the projector's height and the vertical projection angle. Carefully adjust the foot to fine tune the projected image's position.

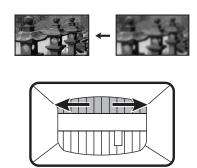


## **Fine-Tuning the Image Size and Clarity**

To adjust the projected image to the size that you need, rotate the Zoom Ring.



To improve the clarity of the image, rotate the Focus Ring.

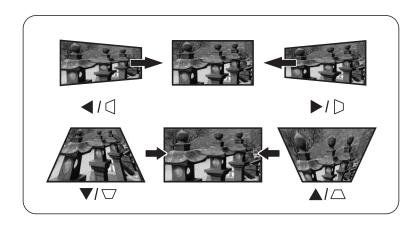


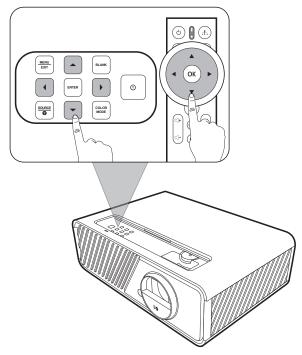
#### **Correcting Keystone**

Keystoning refers to the situation where the projected image becomes a trapezoid due to angled projection.

To correct this, besides adjusting the height of the projector, you may also:

- 1. Use the ◀ Left/▶ Right/▲Up/ ▼Down keys on the projector or remote control to display the keystone page (when the input source is not SMART SYSTEM).
- 2. After the keystone page is displayed, press ▲Up to correct keystoning at the top of the image. Press ▼Down to correct keystoning at the bottom of the image. Press ▶ Right to correct keystoning at the right side of the image. Press ◀ Left to correct keystoning at the left side of the image.





#### **Adjusting 4 corners**

You can manually adjusts the shape and size of an image that is unevenly rectangular on all sides.

- **1.** To display the **Corner Adj.** page, you can do one of the followings:
  - Press ENTER/OK (when the input source is not SMART SYSTEM).
  - Open the OSD menu and go to the DISPLAY > Corner Adj. menu and press Enter. The Corner Adj. page is displayed.
- 2. Use  $\triangle/\nabla/\triangleleft/\triangleright$  to select the corner you wish to adjust and press **ENTER/OK**.



4. As indicated on the screen (▲/▼ for a 45-degree angle adjustment and ▲/▼/ ◀/▶ for a 90-degree angle adjustment), press ▲/▼/ ◀/▶ to adjust its shape and size. You can press Exit or ○ to go back to a previous step. A long press for 2 seconds on ENTER/OK will reset the settings on the corner that you chose.

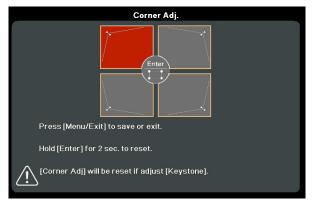
#### NOTE:

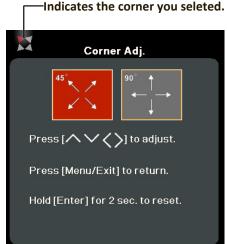
- Adjusting keystone will reset the Corner Adj. settings.
- After the **Corner Adj.** settings have been modified, some aspect ratios or timings are not available. When that happens, reset the settings on all 4 corners.

# **Hiding the Image**

In order to draw the audience's full attention to the presenter, you can press **BLANK** on the projector to hide the screen image. Press any key on the projector or remote control to restore the image.

**CAUTION:** Do not block the projection lens as this could cause the blocking object to become heated and deformed or even cause a fire.





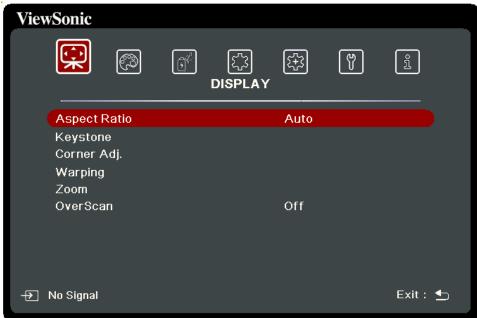
# **Menu Functions**

This section will introduce the On-Screen Display (OSD) Menu and its options.

## **General On-Screen Display (OSD) Menu Operation**

**NOTE:** The OSD screenshots in this manual are for reference only and may differ from the actual design. Some of the following OSD settings may not be available. Please refer to the actual OSD of your projector.

The projector is equipped with an On-Screen Display (OSD) Menu for making various adjustments. It can be accessed by pressing **MENU** or on the projector or remote control.



- 1. Press ◀/▶ to select a main menu. Then press ENTER/OK or use ▲/▼ to access the sub-menu list.
- **2.** Press  $\triangle/\nabla$  to select the menu option. Then press **ENTER/OK** to display its submenu, or press  $\triangleleft/\triangleright$  to adjust/select the setting.

**NOTE:** Some sub-menu options may have another sub-menu. To enter the respective sub-menu, press **ENTER/OK**. Use △/▼ or ◀/▶ to adjust/select the setting.

# **On-Screen Display (OSD) Menu Tree**

Main Menu	Sub-menu	Menu Option	
DISPLAY	Aspect Ratio	Auto	
		4:3	
		16:9	
		16:10	
		21:9	
		2.35:1	
		Native	
	Keystone	Auto V Keystone	Off/On
		Manual	Vertical
			Horizontal
			Rotation
	Corner Adj.	Top-Right	
		Top-Left	
		Bottom-Right	
		Bottom-Left	
	Warping	Enable	Off/On
		Control Method	OSD
			RS232
		Warping Adj.	
		Reset	
	Zoom	0.8X ~2.0X	
	OverScan	Off/1/2/3/4/5	

Main Menu	Sub-menu	Menu Option	
IMAGE	Color Mode	Brightest	
		TV	
		Gaming	
		Movie	
		Golf	
		Low Blue Light	
		User	
	Brightness	0~100	
	Contrast	-50~50	
	Color Temp.	9300K/7500K/6500K	
		Red Gain	0~100
		Green Gain	0~100
		Blue Gain	0~100
		Red Offset	-50~+50
		Green Offset	-50~+50
		Blue Offset	-50~+50
	Advanced	Color	-50~50
		Sharpness	0~31
		Gamma	1.8/2.0/2.2/2.35/ 2.5/Cubic/sRGB
		Color Management	Primary Color
			Hue
			Saturation
			Gain
	Silence Mode	On	
		Off	
	Reset Color Settings	Reset	
		Cancel	

Main Menu	Sub-menu	Menu O	ption
	Auto Power On  T Smart Energy	Signal	Disable/Enable
		CEC	Disable/Enable
		Direct Power On	Disable/Enable
POWER		Auto Power Off	Disable/10 min/20 min/30 min
MANAGEMENT		Sleep Timer	Disable/30 min/1 hr/2hr/3 hr/4 hr/ 8 hr/12 hr
		Power Saving	Disable/Enable
	Power On Source	Disable/HDMI 1/I	HDMI 2/USB C

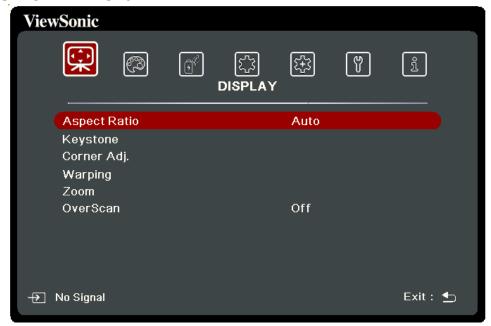
Main Menu	Sub-menu	Menu O	ption
		Audio Mode	Music/Speech/Movie
		Mute	Off/On
		Audio Volume	0~20
		Power On/Off Ring Tone	Off/On
	Audio Settings	Audio Out	Internal Speaker/ Audio Out/ HDMI eARC
		HDMI eARC	Auto/LPCM/ Multi-Channel
		Timer Period	1~240 m
	Presentation Timer	Timer Display	Always/1 min/2 min/3 min/Never
BASIC		Timer Position	Top-Left/Bottom-Left/ Top-Right/Bottom-Right
		Timer Counting Direction	Count Down/Count Up
		Sound Reminder	Off/On
		Start Counting/Off	
	Pattern Blank Timer	Off	
		Test Card	
		Disable/5 min/10 min, min/30	
	Message	Off	
		On	
	Splash Screen	Black	
		Blue	
		ViewSonic	

Main Menu	Sub-menu	Menu O	ption
	HDR	HDR/HLG	Auto/SDR
		EOTF	Low/Mid/High
			Auto
			Off
		3D Format	Frame Sequential
	2D Sottings	3D FOITHAL	Frame Packing
	3D Settings		Top-Bottom
			Side-by-Side
		3D Sync Invert	Disable/Invert
		Save 3D Settings	Yes/No
		HDMI Format	Auto/RGB/YUV
	HDMI Settings	HDMI Range	Auto/Enhanced/ Normal
ADVANCED	Illtra Fact Innut	Inactive	
ADVAIVEED	Ultra Fast Input	Active	
	Light Source Settings	Light Source Mode	Normal/Eco/ Dynamic Black 1/ Dynamic Black 2/Custom
		Light Source Power	20%~100%
		Reset Light Source Hours	Reset/Cancel
		Light Source Hours Information	Light Source Usage Time
			Normal
			Eco
			Dynamic Black 1
			Dynamic Black 2
			Custom
	Reset Settings	Reset	
	Neset Settings	Cancel	

Main Menu	Sub-menu	Menu O	ption
	Language	Multi-Language (	OSD Selection
		Front Table	
	Projector Position	Rear Table	
		Rear Ceiling	
		Front Ceiling	
		Menu Display Time	5 sec/10 sec/15 sec/20 sec/25 sec/30 sec
	Menu Settings	Menu Position	Center/Top-Left/ Top-Right/ Bottom-Left/ Bottom-Right
SYSTEM		Off	
	High Altitude Mode	On	
	Ouisk Auto Soorsh	Off	
	Quick Auto Search	On	
	6	Change Password	
	Security Settings	Power On Lock	Off/On
	Panel Key Lock	Off	
	Tarier Rey Lock	On	
	Control Method	RS232	
	Control Mcthod	Service	
	Baud Rate	2400/4800/9600/14400/19200/38400/57600 115200	
	Source		
	Color Mode		
INFORMATION	Resolution		
	Color System		
	Firmware Version		
	Ultra Fast Input		
	S/N		

## **DISPLAY Menu**

- **1.** Press the **MENU** or button to display the On-Screen Display (OSD) Menu.
- 2. Press ◀/▶ to select the **DISPLAY** menu. Then press **ENTER/OK** or use ▲/▼ to access the **DISPLAY** menu.



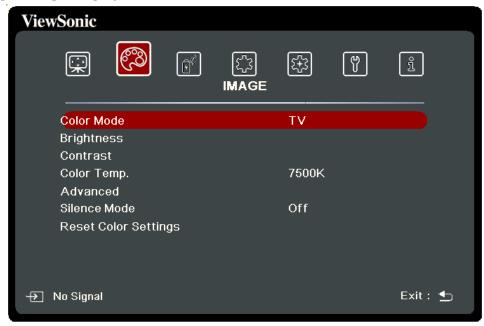
**3.** Press  $\triangle/\nabla$  to select the menu option. Then press **ENTER/OK** to display its submenu, or press  $\triangleleft/\triangleright$  to adjust/select the setting.

Menu Option	Description
Aspect Ratio	Scales an image proportionally to fit the projector's native resolution in its horizontal width. This is suitable for the incoming image which is neither in 4:3 nor 16:9 and you want to make most use of the screen without altering the image's aspect ratio.  4:3  Scales an image so that it is displayed in the center of the screen with a 4:3 aspect ratio. This is most suitable for 4:3 images like computer monitors, standard definition TV, and 4:3 aspect DVD movies, as it displays them without aspect alteration.  16:9  Scales an image so that it is displayed in the center of the screen with a 16:9 aspect ratio. This is most suitable for images which are already in a 16:9 aspect, like high definition TV, as it displays them without aspect alteration.  16:10  Scales an image so that it is displayed in the center of the screen with a 16:10 aspect ratio. This is most suitable for images which are already in a 16:10 aspect, as it displays them without aspect alteration.  21:9  Scales an image so that it is displayed in the center of the screen with a 21:9 aspect ratio without aspect alteration.  23:1  Scales an image so that it is displayed in the center of the screen with a 21:9 aspect ratio without aspect alteration.  Native  Projects an image as its original resolution and resizes it to fit within the display area. For input signals with lower resolutions, the projected image will be displayed in its original size.
Keystone	Adjusts the keystoning situation where the projected image becomes a trapezoid due to angled projection.
Corner Adj.	Adjusts the shape and size of an image that is unevenly rectangular on all sides.

Menu Option	Description
	The function is to configure the geometric distortion of the projector's images when the images are projected onto screens which have a kind of uneven surface such as a cylinder, a spherical shape, etc.  Enable  Keystone and Corner Adj. will not be available when Warping is enabled.
	Control Method Allows you to select a preferred control method for warping adjustment.
Warping	Warping Adj. This function is available when On is selected in the Warping > Enable menu and OSD is selected in the Warping > Control Method menu.
	1. Use ▲/▼/◀/ ▶ to move the cursor to the point you wish to adjust.
	2. Press Enter to enter adjustment mode.
	3. Use ▲/▼/◀ / ▶ to shift the point by x and y coordinates.
	<ul><li>4. Press MENU to exit adjustment mode.</li><li>5. Repeat step 1 to 4 to ajdust another point until you are satisfied with the projected image.</li></ul>
	6. Press MENU/Exit to exit the function.
	Reset Returns settings in the Warping menu to the factory preset values.
Zoom	Magnifies the projected image and allows you to navigate the image.
OverScan	Adjusts the overscan rate from 0 to 5.

## **IMAGE Menu**

- 1. Press the **MENU** or button to display the On-Screen Display (OSD) Menu.
- 2. Press ◀/▶ to select the IMAGE menu. Then press ENTER/OK or use ▲/▼ to access the IMAGE menu.



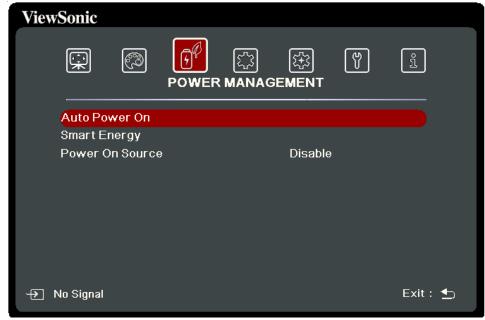
**3.** Press  $\triangle/\nabla$  to select the menu option. Then press **ENTER/OK** to display its submenu, or press  $\triangleleft/\triangleright$  to adjust/select the setting.

Menu Option	Description
	Brightest Maximizes the brightness of the projected image. This mode is suitable for environments where extra-high brightness is required, such as using the projector in well lit rooms.
	TV Optimized for viewing sports in well-lit environments.  Gaming Suitable for playing video games in a bright living room
Color Mode	Suitable for playing video games in a bright living room.  Movie  For playing colorful movies, video clips from digital cameras or DVs through the PC input for best viewing in a blackened (little light) environment.  Golf
	This mode is tailored for golf simulators, enhancing the blue sky and vibrant green grass colors.
	Low Blue Light Reduces the emission of harmful low-blue light that is harmful to human's eyesight.
	User Recalls the customized settings. After User/Low Blue Light is selected, some of the sub-menus under the IMAGE menu can be adjusted, according to your selected input source.
Brightness	The higher the value, the brighter the image. Adjust this option so the black areas of the image appear just as black and details in the dark area are more visible.
Contrast	Use this to set the peak white level after you have previously adjusted the <b>Brightness</b> setting.

Menu Option	Description
	There are several preset color temperature settings ( <u>9300K</u> , <u>7500K</u> , <u>6500K</u> ) available. The available settings may vary according to the personal preferences.
Color Temp.	To set a custom color temperature, you can further adjust the following items:
	Red Gain/Green Gain/Blue Gain Adjusts the Contrast levels of Red, Green, and Blue.
	Red Offset/Green Offset/Blue Offset Adjusts the Brightness levels of Red, Green, and Blue.
	Color A lower setting produces less saturated colors. If the setting is too high, colors will be overpowering and may appear unrealistic.
	Sharpness A higher value will sharpen the image, while a lower value will soften the image.
Advanced	Gamma Gamma refers to the brightness level of the projector's grayscale levels.
	Color Management Only in permanent installations with controlled lighting levels such as boardrooms, lecture theaters, or home theaters, should color management be considered. Color management provides fine color control adjustment to allow for more accurate color reproduction. Select Primary Color first and adjust its range/values in Hue, Saturation and Gain.
Silence Mode	Minimizes the acoustic noise. It is suitable for the need of watching movies that requires an ultra-quiet environment so that you won't be disturbed by the noise of the projector. When this mode is selected, XPR will be off (the projected image will be switched to 1080p resolution automatically).
Reset Color Settings	Returns current image settings to the factory preset values.

### **POWER MANAGEMENT Menu**

- 1. Press the MENU or button to display the On-Screen Display (OSD) Menu.
- 2. Press ◀/▶ to select the **POWER MANAGEMENT** menu. Then press **ENTER/OK** or use ▲/▼ to access the **POWER MANAGEMENT** menu.



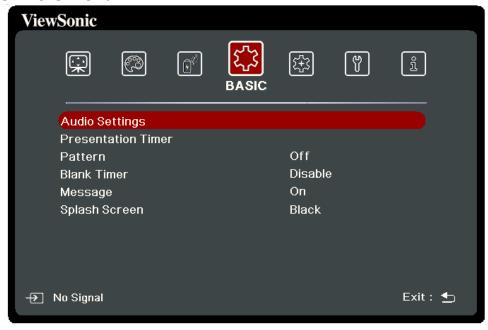
**3.** Press  $\triangle/\nabla$  to select the menu option. Then press **ENTER/OK** to display its submenu, or press  $\triangleleft/\triangleright$  to adjust/select the setting.

Menu Option	Description
Auto Power On	Signal  Selecting HDMI allows the projector to turn on automatically once the HDMI/USB C signal is fed through the HDMI/USB C cable.  CEC  This projector supports CEC (Consumer Electronics Control) function for synchronized power on/off operation via HDMI connection. That is, if a device that also supports CEC function is connected to the HDMI input of the projector, when the projector's power is turned off, the power of the connected device will also be turned off automatically. When the power of the connected device is turned on, the projector's power will be turned on automatically.  NOTE:  • In order for the CEC function to work properly, make sure that the device is correctly connected to the HDMI input of the projector via an HDMI cable, and its CEC function is turned on.  • Depending on the connected device, the CEC function may not work.  Auto Power On  Signal  Disable
	<u>Direct Power On</u> Allows the projector to turn on automatically once power is fed through the power cord.

Menu Option	Description
	Auto Power Off Allows the projector to turn off automatically after a set period of time once no input source is detected to prevent unnecessary waste of light source life.  Smart Energy  Auto Power Off Disable Sleep Timer Disable Disable Disable
Smart Energy	* Disable this setting will increase energy consumption!  Return: Menu
	Sleep Timer Allows the projector to turn off automatically after a set period of time to prevent unnecessary waste of light source life.
	Power Saving Lowers power consumption if no input source is detected. When Enable is selected, the projector light source mode will change to SuperEco mode after no signal is detected for five (5) minutes. This will also help prevent any unnecessary waste of light source life.
Power On Source	Enters the desired input source directly after turning on the projector.

## **BASIC Menu**

- 1. Press the **MENU** or button to display the On-Screen Display (OSD) Menu.
- 2. Press ◀/▶ to select the BASIC menu. Then press ENTER/OK or use ▲/▼ to access the BASIC menu.



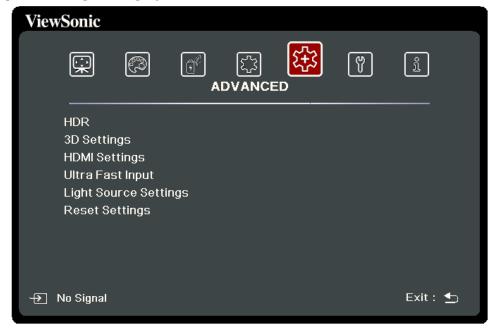
**3.** Press  $\triangle/\nabla$  to select the menu option. Then press **ENTER/OK** to display its submenu, or press  $\triangleleft/\triangleright$  to adjust/select the setting.

Menu Option	Description
	Audio Mode Select a preferred audio mode to suit your audio content.  Mute Select On to temporarily turn off the projector's internal speaker or the volume being output from the audio output jack.  Audio Volume Adjusts the volume level of the projector's internal speaker or the volume being output from the audio output jack.
Audio Settings	Power On/Off Ring Tone Turns on/off the ring tone during the starting up and shutting down process.
	Audio Out Select an audio output method from built-in speakers (Internal Speaker), the audio output jack (Audio Out), or the HDMI 2 port (HDMI eARC).
	HDMI eARC Adjusts the audio output formats to achieve different audio performance.
	» Auto: Automatically adjusts the audio return format.
	<ul><li>» LPCM: Supports 2 channel audio output.</li><li>» Multi-Channel: Supports 5.1 and 7.1 channel audio</li></ul>
	output.

Menu Option	Description
Presentation Timer	Presentation timer can indicate the presentation time on the screen to help you achieve better time management when giving presentations.  Timer Period Sets the time period. If the timer is already on, the timer will restart whenever the Timer Period is reset.  Timer Display Allows you to decide if you want the timer to show up on the screen for one of the following time periods:  » Always: Displays the timer on screen throughout the presentation time.  » 1 min/2 min/3 min: Displays the timer on screen in the last 1/2/3 minute(s).  » Never: Hides the timer throughout the presentation time.  Timer Position Sets the timer position.  Timer Counting Direction Sets your desired counting direction between:  » Count Down: Decreases from the preset time to 0.  » Count Up: Increases from 0 to the preset time.  Sound Reminder Allows you to decide if you want to activate a sound reminder. Once enabled, a double beep sound will be heard at the last 30 seconds of counting down/up, and a triple beep sound will be produced when the timer is up.  Start Counting/Off Select Start Counting to activate the timer. Select Off to cancel
Pattern	Helps adjust the image size and focus, and checks for distortion
	in the projected image.
Blank Timer	Allows the projector to return the image automatically after a period of time when there is no action taken on the blank screen. To display the blank screen, press <b>Blank</b> on the projector. <b>NOTE:</b> Do not block the projection lens as this could cause the blocking object to become heated and deformed or even cause a fire.
Message	Sets reminder messages On or Off.
Splash Screen	Selects which logo screen will appear during projector start-up.

## **ADVANCED Menu**

- 1. Press the **MENU** or button to display the On-Screen Display (OSD) Menu.
- 2. Press ◀/▶ to select the ADVANCED menu. Then press ENTER/OK or use ▲/▼ to access the ADVANCED menu.



**3.** Press  $\triangle/\nabla$  to select the menu option. Then press **ENTER/OK** to display its submenu, or press  $\triangleleft/\triangleright$  to adjust/select the setting.

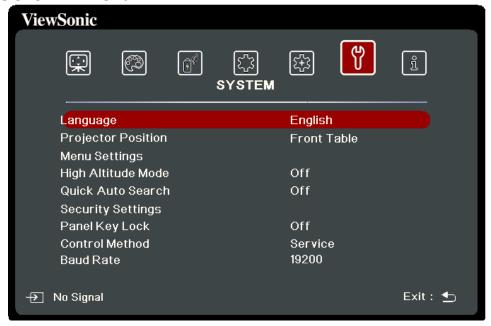
Menu Option	Description	
HDR	HDR/HLG The projector supports HDR imaging sources. It can automatically detect the dynamic range of the source, and optimize image gamma and color settings to reproduce contents under wide range of light conditions. You also select SDR.  EOTF The projector can automatically adjust the brightness levels of your image according to the input source. Normally, the default setting "Mid" is recommended. If the brightness of the projected image is dark, please use "Low". When giving prior to gradation property, please use "High".	
3D Settings	This projector features a 3D function which enables you to enjoy 3D movies, videos, and sporting events in a more realistic way by presenting the depth of the images. You need to wear a pair of 3D glasses to view 3D images.  3D Format The default setting is Auto and the projector automatically chooses an appropriate 3D format when detecting 3D contents. If the projector cannot recognize the 3D format, choose a 3D mode.  3D Sync Invert When you discover the inversion of the image depth, enable this function to correct the problem.  Save 3D Settings Saves current 3D settings. 3D settings will automatically be applied if the same resolution and input source are selected.  NOTE: When the 3D Sync function is on:	
	<ul> <li>The brightness level of the projected image will decrease.</li> <li>The Color Mode, Light Source Mode, Zoom, and OverScan cannot be adjusted.</li> </ul>	

Menu Option	Description		
HDMI Settings	<ul> <li>HDMI Format</li> <li>Select a suitable color space according to the color space setting of the output device connected.</li> <li>» Auto: Sets the projector to detect the color space setting of the input signal automatically.</li> <li>» RGB: Sets the color space as RGB.</li> <li>» YUV: Sets the color space as YUV.</li> <li>HDMI Range</li> <li>Select a suitable HDMI color range according to the color rasetting of the output device connected.</li> <li>» Auto: Sets the projector to detect the HDMI range of the input signal automatically.</li> <li>» Enhanced: Sets the HDMI color range as 0 - 255.</li> <li>» Normal: Sets the HDMI color range as 16 - 235.</li> </ul>		
Ultra Fast Input	This function is favorable to frame rate reducing. Quick response time in native timing can be achieved. When enabled, the following settings (if applicable) will return to factory preset values: Warping, Keystone, Corner Adj., Zoom.  NOTE: This function is only available when a 1440p@120Hz, 4K@60Hz or 1080P@60/120/240Hz input signal is selected.		

Menu Option	Description		
Light Source Settings	<ul> <li>Light Source Mode         <ul> <li>Normal: Provides full light source brightness.</li> <li>Eco: Reduces light source power consumption by 40% and lowers brightness to extend the light source life and decreases the fan noise.</li> <li>Dynamic Black 1: Reduces light source power consumption by up to 70% depending on the content brightness level.</li> <li>Dynamic Black 2: Reduces light source power consumption by up to 50% depending on the content brightness level.</li> <li>Custom: Allows you to adjust the light source power.</li> </ul> </li> <li>Light Source Power         <ul> <li>Only available when Light Source Mode is Custom.</li> <li>Reset Light Source Hours</li> <li>Resets the light source timer after a new light source is installed. For changing the light source, please contact qualified service personnel.</li> <li>Light Source Hours Information</li> <li>Light Source Usage Time: Displays the number of hours the light source has been used.</li> </ul> </li> </ul>		
Reset Settings	Returns all settings to the factory preset values. When using Reset Settings, the following settings will still remain: Zoom, Keystone, Language, Projector Position, High Altitude Mode Security Settings, Control Method, Baud Rate and SMART SYSTEM.		

### **SYSTEM Menu**

- 1. Press the **MENU** or button to display the On-Screen Display (OSD) Menu.
- 2. Press ◀/▶ to select the SYSTEM menu. Then press ENTER/OK or use ▲/▼ to access the SYSTEM menu.

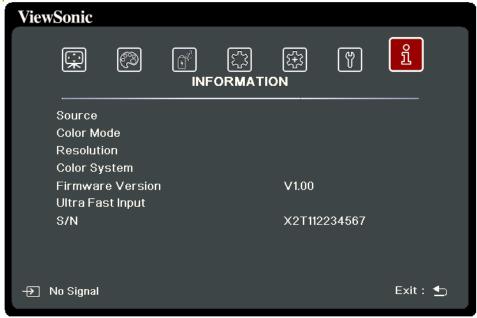


**3.** Press  $\triangle/\nabla$  to select the menu option. Then press **ENTER/OK** to display its submenu, or press  $\triangleleft/\triangleright$  to adjust/select the setting.

Menu Option	Description		
Language	Sets the language for the On-Screen Display (OSD) Menu.		
Projector Position	Selects a proper position for the projector.		
Menu Settings	Menu Display Time Sets the length of time the OSD Menu will remain active after your last interaction.  Menu Position Sets the OSD Menu's position.		
High Altitude Mode	We recommend you use the High Altitude Mode when your environment is between 1,500 m to 3,000 m above sea level, and ambient temperature is between 0°C–30°C.  NOTE:  • Do not use High Altitude Mode if your environment is between 0 to 1,499 m, and the temperature is between 0°C to 35°C. If used, the projector will become over cooled.  • Using "High Altitude Mode" may cause more operating noise, as the fan speed will be increased to improve cooling and performance.		
Quick Auto Search	Allows the projector to automatically search for the signals.		
Security Settings	See "Using the Password Function" on page 20.		
Panel Key Lock	Locks the control keys on the projector.		
Control Method	Allows you to select a preferred control port: through the RS232 port or the USB port (Service).  NOTE: When Service is selected, the USB power out function will be disabled.		
Baud Rate	Selects a baud rate that is identical with your computer's so that you can connect the projector using a suitable RS-232 cable and control the projector with RS-232 commands		

## **INFORMATION Menu**

- 1. Press the MENU or o button to display the On-Screen Display (OSD) Menu.
- 2. Press ◀/▶ to select the **INFORMATION** menu and display its contents.



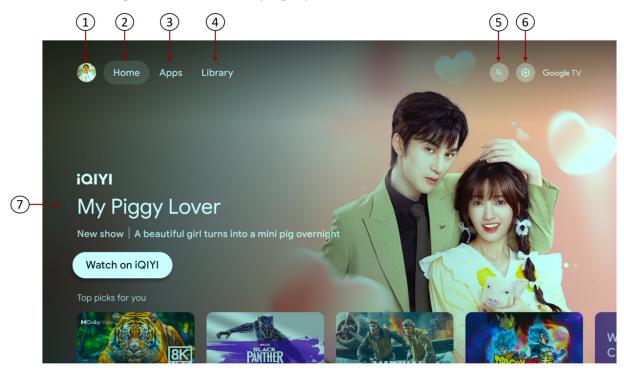
Menu Option	Description	
Source	Shows the current input source.	
Color Mode	Shows the selected mode in the IMAGE menu.	
Resolution	Shows the native resolution of the input source.	
Color System	Shows input system format.	
Firmware Version	Shows the current firmware version.	
Ultra Fast Input	Shows whether the function is activated or not.	
S/N	Shows the serial number for this projector.	

# **Smart System**

This section will introduce the **Smart System**.

## **Home Screen**

The **Home Screen** is displayed every time you start the projector. To navigate the **Home Screen**, simply use the directional buttons on the remote control. You can return to the main **Home Screen** at any time by pressing the **Home** button on the remote control, regardless of what page you are on.



**NOTE:** The Google TV home screen depends on where you live and the language you choose for your device. For more information, visit https://support.google.com/googletv/.

No.	Item	Description	
1.	Account	Access to switch account	
2.	Home	Access to Google TV Home screen	
3.	Apps	Access to all the installed apps and Google Play	
4.	Library	Access to show already on your watchlist	
5.	Search	Access to looking for on Google TV, or to discover more content	
6.	Settings	Access to Google TV settings menus	
7.	Recommended content	Access to the content recommended by the specified channel/streaming service.	

# **Connect Bluetooth Speaker**

You can connect Bluetooth devices, like headphones or soundbar, to your **Smart System**. You can only connect one audio device at a time.

- **1.** From the **Smart System** home screen, in the top right, go to the profile picture or initial and select **Settings**.
- 2. Select Remote & Accessories > Pair remote or accessory.
- **3.** Make sure your device is in pairing mode or is visible to other devices.
- 4. Identify the device you want to pair from the list and select it.
- 5. On the Bluetooth pairing request screen, select Pair.

**Tip:** Accessories that have been paired with your device appear in the **Remote & Accessories** of **Settings**. You can also rename or forget devices.

**NOTE:** The **Bluetooth** function is only available when the input source is **Smart System**. It is not available for the HDMI/USB C source.

## Cast

You can cast content from phones, tablets, or laptops to your projector.

- 1. Connect your device to the same Wi-Fi network as your projector.
- 2. Open the app that has the content you want to cast.
- **3.** In the app, find and select Cast ...
- **4.** On your device, select the name of your projector.
- **5.** When Cast changes color, you're successfully connected.

To stop casting, on your device, select Cast > **Disconnect**.

**NOTE:** You can only cast from the latest version of a Chromecast-enabled app or a Chrome browser on a device connected to the same Wi-Fi network as your projector.

**NOTE:** The **Cast** function is only available when the input source is **Smart System**. It is not available for the HDMI/USB C source.

## **Screen Mirroring**

Mirror your personal device's screen.

#### For Android:

- 1. Download and install the "Google Home" application and open it.
- **2.** Pull-to-refresh the app and wait for 30 seconds.
- 3. "Devices Name" will now be visible, select it.

#### For iOS:

iOS devices need to use third-party apps for this. e.g.: AirScreen, AirDroidCast TV.

**NOTE:** The **Screen Mirroring** function is only available when the input source is **Smart System**. It is not available for the HDMI/USB C source.

# **Check for system updates**

- **1.** From the **Smart System** home screen, at the top right, go to the profile icon.
- 2. Select Settings.
- 3. Select System > About > System update.
- 4. If an update is available, follow the on-screen instructions to install it.

# **Appendix**

# **Specifications**

		Specifications	
Item	Category	X1-4K Pro/X1-4KE Pro/X1-4KG Pro/X1- 4KB Pro	X2-4K Pro/X2-4KE Pro/X2-4KG Pro/X2- 4KB Pro
	Туре	0.65" 4K UHD, LED	
	Display Size	60"~150"	60"~120"
B i i.	Throw Ratio	1.15~1.5 (95"±3%@2.41m)	0.69~0.83 (95"±3%@1.44m)
Projector	Lens	F = 2.48 – 2.78	F = 2.53 – 2.73
	Optical Zoom	1.3x±3%	1.2x±3%
	Light Source Type	LED	
	Display System	1-CHIP DMD	
Input Signal	HDMI	f <sub>h</sub> : 15K~135KHz, f <sub>v</sub> :23~240Hz, Max. pixel rate: 600MHz	
Resolution	Native	3840 x 2160	
Power <sup>1</sup>	Input Voltage	AC 100-240V, 50/60 Hz (auto switch)	
	Temperature	0°C to 40°C (32°F to 104°F)	
Operating	Humidity	10% to 90% (non-condensing)	
Conditions	Altitude	0 to 1,499 m at 0°C to 35°C 1,500 to 3,000 m at 0°C to 30°C	
G.	Temperature	-20°C to 60°C (non-con	densing)
Storage Conditions	Humidity	10% to 90% (non-conde	ensing)
Conditions	Altitude	0 to 12,200 m at 30°C	
Dimensions	Physical (W x H x D)	355 x 121 x 244 mm (14" x 4.8" x 9.6")	355 x 121 x 251 mm (14" x 4.8" x 9.9")
Weight	Physical	3.68 ± 0.2 kg (8.11 ± 0.44 lbs)	3.74 ± 0.2 kg (8.25 ± 0.44 lbs)
Power	On <sup>2</sup>	250W (Typical)	
Consumption	Off	< 0.5W (Standby)	



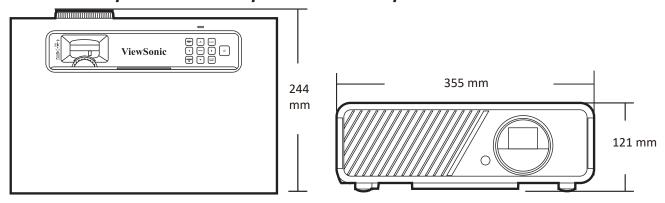
The terms HDMI, HDMI High-Definition Multimedia Interface, HDMI Trade dress and the HDMI Logos are trademarks or registered trademarks of HDMI Licensing Administrator, Inc.

<sup>&</sup>lt;sup>1</sup>Please use the power adapter from ViewSonic® or an authorized source only.

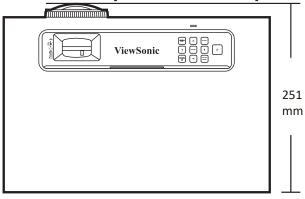
<sup>&</sup>lt;sup>2</sup> The test condition follows EEI standards.

## **Projector Dimensions**

# X1-4K Pro/X1-4KE Pro/X1-4KG Pro/X1-4KB Pro



# X2-4K Pro/X2-4KE Pro/X2-4KG Pro/X2-4KB Pro



# **Timing Chart**

HDMI/USB C (PC)				
Signal	Resolution (dots)	Aspect ratio	Refresh rate (Hz)	
VGA	640 x 480	4:3	60/72/75	
SVGA	800 x 600	4:3	60/72/75/120	
VCA	1024 x 768	4:3	60/70/75/120	
XGA	1152 x 864	4:3	75	
HD	1280x 720	16:9	60/120	
	1280 x 768	15:9	60	
WXGA	1280 x 800	16:10	60/75/120	
	1366 x 768	16:9	59.7	
Quad-VGA	1280 x 960	4:3	60	
SXGA	1280 x 1024	5:4	60/75	
SXGA+	1400 x 1050	4:3	60	
WXGA+	1440 x 900	16:10	60	
UXGA	1600 x 1200	4:3	60	
WSXGA+	1680 x 1050	16:10	60	
WUXGA	1920 x 1200	16:10	60	
MAC 13"	640 x 480	4:3	67	
MAC 16"	832 x 624	4:3	75	
MAC 19"	1024 x 768	4:3	75	
MAC 21"	1152 x 870	4:3	75	
HDTV (1080p)	1920 x 1080	16:9	60/120/240	
	2560 x 1080	21:9	60	
	2560 x 1440	16:9	120	
4K UHD	3840 x 2160	16:9	30/60	

HDMI/USB C (Video)				
Signal	Resolution (dots)	Aspect ratio	Refresh rate (Hz)	
HDTV (4K)	3840 x 2160	16:9	24/25/30/50/60	
HDTV (1080p)	1920 x 1080	16:9	24	
HDTV (1080p)	1920 x 1080	16:9	50/60	
HDTV (1080i)	1920 x 1080	16:9	50/60	
HDTV (720p)	1280 x 720	16:9	50/60	
SDTV (480p)	720 x 480	4:3/16:9	60	
SDTV (576p)	720 x 576	4:3/16:9	50	
SDTV (480i)	720 x 480	4:3/16:9	60	

HDMI/USB C (Video)				
Signal Resolution (dots) Aspect ratio Refresh rate (Hz)				
SDTV (576i)	720 x 576	4:3/16:9	50	

3D (HDMI signal included)				
Signal	Resolution (dots)	Aspect ratio	Refresh rate (Hz)	
Signal	Resolution (dots)	Aspect Ratio	Refresh Rate (Hz)	
SVGA	800 x 600	4:3	60*/120**	
XGA	1024 x 768	4:3	60*/120**	
HD	1280 x 720	16:9	60*/120**	
WXGA	1280 x 800	16:9	60*/120**	
HDTV (1080p)	1920 x 1080	16:9	60*	

**NOTE:** \*60Hz signals are supported for Side-by-Side, Top-Bottom, and Frame Sequential formats.

**NOTE:** \*\*120 Hz signals are supported for Frame Sequential format only.

HDMI 3D					
Signal	Resolution (dots)	Aspect ratio	Refresh rate (Hz)		
	In <b>Frame Pa</b>	<b>cking</b> format			
1080p	1920 x 1080	16:9	23.98/24		
720p	1280 x 720	16:9	50/59.94/60		
	In <b>Side-by-Side</b> format				
1080i	1920 x 1080	16:09	50/60		
1080p	1920 x 1080	16:09	50/60		
	In <b>Top-Bottom</b> format				
1080p	1920 x 1080	16:9	24/50/60		
720p	1280 x 720	16:9	50/60		
576p	720 x 576	16:9	60		
480p	720 x 480	16:9	59.94		

# **Troubleshooting**

## **Common Problems**

This section describes some common problems that you may experience when using the projector.

Problem	Possible Solutions
The projector does not turn on	<ul> <li>Ensure the power cord is properly attached to the projector and to the power outlet.</li> <li>If the cooling process has not completed, please wait until it has finished then try to turn on the projector again.</li> <li>If the above does not work, try another power outlet or another electrical device with the same power outlet.</li> </ul>
There is no picture	<ul> <li>Ensure the video source cable is connected properly, and that the video source is turned on.</li> <li>If the input source is not selected automatically, select the correct source with the <b>Source</b> key on either the projector or the remote control.</li> </ul>
The image is blurred	<ul> <li>Adjusting the Focus Ring will help correctly focus the projection lens.</li> <li>Ensure the projector and screen are aligned properly. If necessary, adjust the height of the projector as well as the projection angle and direction.</li> </ul>
The remote control does not work	<ul> <li>Ensure there are no obstacles between the remote control and projector; and that they are within 8 m (26 ft) of each other.</li> <li>The batteries may be out of power, please check and replace if necessary.</li> </ul>
	<ul> <li>The voice function is not available when the remote control is not paired in the Smart System, or when there is no Internet connection.</li> </ul>
The image abnormal	<ul> <li>Ensure the video source cable is connected properly, and that the video source is turned on.</li> <li>If the above does not work, check the air intake or exhaust not block.</li> </ul>

## **LED Indicator**

Light	Status and Description
Orange	Stand-by mode
Green Flashing	Powering up
Green	Normal operation
Red	Downloading
Orange Flashing	Burn in off
Red Flashing once per second	Fan error
Red Flashing once per 3 seconds	Thermal and temperature error
Green & Red Flashing alternately	Light source error

## **Maintenance**

#### **General Precautions**

- Make sure the Projector is turned off and the power cable is unplugged from the power outlet.
- Never remove any parts from the Projector. Contact ViewSonic® or a reseller when any part of the Projector needs replacing.
- Never spray or pour any liquid directly onto the case.
- Handle the Projector with care, as a darker-colored projector, if scuffed, may show marks more clearly than a lighter-colored projector.

### **Cleaning the Lens**

- Use a canister of compressed air to remove dust.
- If the lens is still not clean, use lens-cleaning paper or moisten a soft cloth with lens cleaner and gently wipe the surface.

**CAUTION:** Never rub the lens with abrasive materials.

## **Cleaning the Case**

- Use a soft, lint-free, dry cloth to remove dirt or dust.
- If the case is still not clean, apply a small amount of non-ammonia, non-alcohol based, mild non-abrasive detergent onto a clean, soft, lint-free cloth, then wipe the surface.

**CAUTION:** Never use wax, alcohol, benzene, thinner, or other chemical detergents.

## **Storing the Projector**

If you intend to store the Projector for an extended period of time:

- Ensure the temperature and humidity of the storage area are within the recommend range.
- Retract the adjuster foot completely.
- Remove the batteries from the Remote Control.
- Pack the Projector in its original packaging or equivalent.

#### Disclaimer

- ViewSonic® does not recommend the use of any ammonia or alcohol-based cleaners on the lens or case. Some chemical cleaners have been reported to damage the lens and/or case of the projector.
- ViewSonic® will not be liable for damage resulting from use of any ammonia or alcohol-based cleaners.

# **Regulatory and Service Information**

# **Compliance Information**

This section addresses all connected requirements and statements regarding regulations. Confirmed corresponding applications shall refer to nameplate labels and relevant markings on the unit.

## **FCC Compliance Statement**

This device complies with part 15 of FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy, and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

**Warning:** You are cautioned that changes or modifications not expressly approved by the party responsible for compliance could void your authority to operate the equipment.

## **Industry Canada Statement**

This Class B digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de classe B est conforme à la norme NMB-003 du Canada.

CAN ICES-003(B) / NMB-003(B)

## **CE Conformity for European Countries**



The device complies with the EMC Directive 2014/30/EU and Low Voltage Directive 2014/35/EU. Ecodesign Directive 2009/125/EC.

## The following information is only for EU-member states:

The mark shown to the right is in compliance with the Waste Electrical and Electronic Equipment Directive 2012/19/EU (WEEE). The mark indicates the requirement NOT to dispose of the equipment as unsorted municipal waste, but use the return and collection systems according to local law.



## **Declaration of RoHS2 Compliance**

This product has been designed and manufactured in compliance with Directive 2011/65/EU of the European Parliament and the Council on restriction of the use of certain hazardous substances in electrical and electronic equipment (RoHS2 Directive) and is deemed to comply with the maximum concentration values issued by the European Technical Adaptation Committee (TAC) as shown below:

Substance	Proposed Maximum Concentration	<b>Actual Concentration</b>
Lead (Pb)	0.1%	< 0.1%
Mercury (Hg)	0.1%	< 0.1%
Cadmium (Cd)	0.01%	< 0.01%
Hexavalent Chromium (Cr6+)	0.1%	< 0.1%
Polybrominated biphenyls (PBB)	0.1%	< 0.1%
Polybrominated diphenyl ethers (PBDE)	0.1%	< 0.1%
Bis (2-ethylhexyl) phthalate (DEHP)	0.1%	< 0.1%
Butyl benzyl phthalate (BBP)	0.1%	< 0.1%
Dibutyl phthalate (DBP)	0.1%	< 0.1%
Diisobutyl phthalate (DIBP)	0.1%	< 0.1%

Certain components of products as stated above are exempted under the Annex III of the RoHS2 Directives as noted below. Examples of exempted components are:

- Copper alloy containing up to 4% lead by weight.
- Lead in high melting temperature type solders (i.e. lead-based alloys containing 85% by weight or more lead).
- Electrical and electronic components containing lead in a glass or ceramic other than dielectric ceramic in capacitors, e.g. piezoelectronic devices, or in a glass or ceramic matrix compound.
- Lead in dielectric ceramic in capacitors for a rated voltage of 125 V AC or 250 V DC or higher.

#### **Indian Restriction of Hazardous Substances**

Restriction on Hazardous Substances statement (India). This product complies with the "India E-waste Rule 2011" and prohibits use of lead, mercury, hexavalent chromium, polybrominated biphenyls or polybrominated diphenyl ethers in concentrations exceeding 0.1 weight % and 0.01 weight % for cadmium, except for the exemptions set in Schedule 2 of the Rule.

## **Product Disposal at End of Product Life**

ViewSonic® respects the environment and is committed to working and living green. Thank you for being part of Smarter, Greener Computing. Please visit the ViewSonic® website to learn more.

#### **USA & Canada:**

https://www.viewsonic.com/us/go-green-with-viewsonic

#### **Europe:**

https://www.viewsonic.com/eu/environmental-social-governance/recycle

#### Taiwan:

https://recycle.moenv.gov.tw/

## For EU users, please contact us for any safety/accident issue experienced with this product:

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https://www.viewsonic.com/eu/

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As an ENERGY STAR® partner, ViewSonic® Corporation has determined that this product meets the ENERGY STAR® guidelines for energy efficiency.

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## **Customer Service**

For technical support or product service, see the table below or contact your reseller.

**NOTE:** You will need the product's serial number.

Country/ Region	Website	Country/ Region	Website					
Asia Pacific & Africa								
Australia	www.viewsonic.com/au/	Bangladesh	www.viewsonic.com/bd/					
中国 (China)	www.viewsonic.com.cn	香港 (繁體中文)	www.viewsonic.com/hk/					
Hong Kong (English)	www.viewsonic.com/hk-en/	India	www.viewsonic.com/in/					
Indonesia	www.viewsonic.com/id/	Israel	www.viewsonic.com/il/					
日本 (Japan)	www.viewsonic.com/jp/	Korea	www.viewsonic.com/kr/					
Malaysia	www.viewsonic.com/my/	Middle East	www.viewsonic.com/me/					
Myanmar	www.viewsonic.com/mm/	Nepal	www.viewsonic.com/np/					
New Zealand	www.viewsonic.com/nz/	Pakistan	www.viewsonic.com/pk/					
Philippines	www.viewsonic.com/ph/	Singapore	www.viewsonic.com/sg/					
臺灣 (Taiwan)	www.viewsonic.com/tw/	ประเทศไทย	www.viewsonic.com/th/					
Việt Nam	www.viewsonic.com/vn/	South Africa & Mauritius	www.viewsonic.com/za/					
Americas								
United States	www.viewsonic.com/us	Canada	www.viewsonic.com/us					
Latin America	www.viewsonic.com/la							
Europe								
Europe	www.viewsonic.com/eu/	France	www.viewsonic.com/fr/					
Deutschland	www.viewsonic.com/de/	Қазақстан	www.viewsonic.com/kz/					
Россия	www.viewsonic.com/ru/	España	www.viewsonic.com/es/					
Türkiye	www.viewsonic.com/tr/	Україна	www.viewsonic.com/ua/					
United Kingdom	www.viewsonic.com/uk/							

## **Limited Warranty**

ViewSonic® Projector

#### What the warranty covers:

ViewSonic® warrants its products to be free from defects in material and workmanship, under normal use, during the warranty period. If a product proves to be defective in material or workmanship during the warranty period, ViewSonic® will, at its sole option, repair or replace the product with a like product. Replacement product or parts may include remanufactured or refurbished parts or components.

### **Limited Three (3) year General Warranty:**

Subject to the more limited one (1) year warranty set out below, North and South America: Three (3) years warranty for all parts excluding the lamp, three (3) years for labor, and one (1) year for the original lamp from the date of the first consumer purchase.

Other regions or countries: Please check with your local dealer or local ViewSonic® office for the warranty information.

## **Limited One (1) year Heavy Usage Warranty:**

Under heavy usage settings, where a projector's use includes more than fourteen (14) hours average daily usage, North and South America: One (1) year warranty for all parts excluding the lamp, one (1) year for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase; Europe: One (1) year warranty for all parts excluding the lamp, one (1) year for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase. Other regions or countries: Please check with your local dealer or local ViewSonic® office for the warranty information. Lamp warranty subject to terms and conditions, verification and approval. Applies to manufacturer's installed lamp only. All accessory lamps purchased separately are warranted for 90 days.

## Who the warranty protects:

This warranty is valid only for the first consumer purchaser.

#### What the warranty does not cover:

- **1.** Any product on which the serial number has been defaced, modified, or removed.
- 2. Damage, deterioration, or malfunction resulting from:
  - » Accident, misuse, neglect, fire, water, lightning, or other acts of nature, unauthorized product modification, or failure to follow instructions supplied with the product.
  - » Operation outside of product specifications.
  - » Operation of the product for other than the normal intended use or not under normal conditions.
  - » Repair or attempted repair by anyone not authorized by ViewSonic®.
  - » Any damage of the product due to shipment.
  - » Removal or installation of the product.
  - » Causes external to the product, such as electric power fluctuations or failure.
  - » Use of supplies or parts not meeting Viewsonic's specifications.
  - » Normal wear and tear.
  - » Any other cause which does not relate to a product defect.
- **3.** Removal, installation, and set-up service charges.

### How to get service:

- **1.** For information about receiving service under warranty, contact ViewSonic® Customer Support (Please refer to the "Customer Support" page). You will need to provide your product's serial number.
- **2.** To obtain warranted service, you will be required to provide: (a) the original dated sales slip, (b) your name, (c) your address, (d) a description of the problem, and (e) the serial number of the product.
- **3.** Take or ship the product, freight prepaid, in the original container to an authorized ViewSonic® service center or ViewSonic®.
- **4.** For additional information or the name of the nearest ViewSonic® service center, contact ViewSonic®.

## Limitation of implied warranties:

There are no warranties, express or implied, which extend beyond the description contained herein including the implied warranty of merchantability and fitness for a particular purpose.

#### **Exclusion of damages:**

ViewSonic's liability is limited to the cost of repair or replacement of the product. ViewSonic® shall not be liable for:

- **1.** Damage to other property caused by any defects in the product, damages based upon inconvenience, loss of use of the product, loss of time, loss of profits, loss of business opportunity, loss of goodwill, interference with business relationships, or other commercial loss, even if advised of the possibility of such damages.
- 2. Any other damages, whether incidental, consequential or otherwise.
- **3.** Any claim against the customer by any other party.

#### Effect of state law:

This warranty gives you specific legal rights, and you may also have other rights which vary from local authority. Some local governments do not allow limitations on implied warranties and/or do not allow the exclusion of incidental or consequential damages, so the above limitations and exclusions may not apply to you.

#### Sales outside the U.S.A. and Canada:

For warranty information and service on ViewSonic® products sold outside of the U.S.A. and Canada, contact ViewSonic® or your local ViewSonic® dealer.

The warranty period for this product in mainland China (Hong Kong, Macao, and Taiwan Excluded) is subject to the terms and conditions of the Maintenance Guarantee Card.

For users in Europe and Russia, full details of warranty provided can be found at: http://www.viewsonic.com/eu/ under "Support/Warranty Information".

## **Mexico Limited Warranty**

ViewSonic® Projector

#### What the warranty covers:

ViewSonic® warrants its products to be free from defects in material and workmanship, under normal use, during the warranty period. If a product proves to be defective in material or workmanship during the warranty period, ViewSonic® will, at its sole option, repair or replace the product with a like product. Replacement product or parts may include remanufactured or refurbished parts or components & accessories.

#### How long the warranty is effective:

3 years for all parts excluding the lamp, 3 years for labor, 1 year for the original lamp from the date of the first consumer purchase.

Lamp warranty subject to terms and conditions, verification and approval. Applies to manufacturer's installed lamp only.

All accessory lamps purchased separately are warranted for 90 days.

#### Who the warranty protects:

This warranty is valid only for the first consumer purchaser.

## What the warranty excludes and does not cover:

- **1.** Any product on which the serial number has been defaced, modified or removed.
- 2. Damage, deterioration, or malfunction resulting from:
  - » Accident, misuse, neglect, fire, water, lightning, or other acts of nature, unauthorized product modification, unauthorized attempted repair, or failure to follow instructions supplied with the product.
  - » Any damage of the product due to shipment.
  - » Causes external to the product, such as electrical power fluctuations or failure.
  - » Use of supplies or parts not meeting ViewSonic®'s specifications.
  - » Normal wear and tear.
  - » Any other cause which does not relate to a product defect.
- **3.** Any product exhibiting a condition commonly known as "image burn-in" which results when a static image is displayed on the product for an extended period of time.
- **4.** Removal, installation, insurance, and set-up service charges.

#### How to get service:

For information about receiving service under warranty, contact ViewSonic® Customer Support (Please refer to the attached "Customer Service" page). You will need to provide your product's serial number, so please record the product information in the space provided below on your purchase for your future use. Please retain your receipt of proof of purchase to support your warranty claim.

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Product Name:	Model Number:	
Document Number:	Serial Number:	
Purchase Date:	Extended Warranty Purchase?	(Y/N)
If so, what date does warranty expire?		

- 1. To obtain warranty service, you will be required to provide (a) the original dated sales slip, (b) your name, (c) your address, (d) a description of the problem, and (e) the serial number of the product.
- **2.** Take or ship the product, in the original container packaging, to an authorized ViewSonic® service center.
- **3.** Round trip transportation costs for in-warranty products will be paid by ViewSonic<sup>®</sup>.

## **Limitation of implied warranties:**

There are no warranties, express or implied, which extend beyond the description contained herein including the implied warranty of merchantability and fitness for a particular purpose.

## **Exclusion of damages:**

ViewSonic®'s liability is limited to the cost of repair or replacement of the product. ViewSonic® shall not be liable for:

- **1.** Damage to other property caused by any defects in the product, damages based upon inconvenience, loss of use of the product, loss of time, loss of profits, loss of business opportunity, loss of goodwill, interference with business relationships, or other commercial loss, even if advised of the possibility of such damages.
- 2. Any other damages, whether incidental, consequential or otherwise.
- 3. Any claim against the customer by any other party.
- 4. Repair or attempted repair by anyone not authorized by ViewSonic®.

Contact Information for Sales & Authorized Service (Centro Autorizado de Servicio) within Mexico: Name, address, of manufacturer and importers: México, Av. de la Palma #8 Piso 2 Despacho 203, Corporativo Interpalmas, Col. San Fernando Huixquilucan, Estado de México Tel: (55) 3605-1099 http://www.viewsonic.com/la/soporte/index.htm NÚMERO GRATIS DE ASISTENCIA TÉCNICA PARA TODO MÉXICO: 001.866.823.2004 Hermosillo: Villahermosa: Distribuciones y Servicios Computacionales SA de CV. Compumantenimietnos Garantizados, S.A. de C.V. Calle Juarez 284 local 2 AV. GREGORIO MENDEZ #1504 Col. Bugambilias C.P: 83140 COL, FLORIDA C.P. 86040 Tel: 01-66-22-14-9005 Tel: 01 (993) 3 52 00 47 / 3522074 / 3 52 20 09 E-Mail: disc2@hmo.megared.net.mx E-Mail: compumantenimientos@prodigy.net.mx Puebla, Pue. (Matriz): Veracruz, Ver.: RENTA Y DATOS, S.A. DE C.V. Domicilio: CONEXION Y DESARROLLO, S.A DE C.V. Av. Americas # 419 29 SUR 721 COL. LA PAZ 72160 PUEBLA, PUE. ENTRE PINZÓN Y ALVARADO Tel: 01(52).222.891.55.77 CON 10 LINEAS Fracc. Reforma C.P. 91919 Tel: 01-22-91-00-31-67 E-Mail: datos@puebla.megared.net.mx E-Mail: gacosta@qplus.com.mx Chihuahua: Cuernavaca: Soluciones Globales en Computación Compusupport de Cuernavaca SA de CV C. Magisterio # 3321 Col. Magisterial Francisco Leyva # 178 Col. Miguel Hidalgo Chihuahua, Chih. C.P. 62040, Cuernavaca Morelos Tel: 4136954 Tel: 01 777 3180579 / 01 777 3124014 E-Mail: Cefeo@soluglobales.com E-Mail: aquevedo@compusupportcva.com Distrito Federal: Guadalajara, Jal.: QPLUS, S.A. de C.V. SERVICRECE, S.A. de C.V. Av. Niños Héroes # 2281 Av. Coyoacán 931 Col. Del Valle 03100, México, D.F. Col. Arcos Sur, Sector Juárez Tel: 01(52)55-50-00-27-35 44170, Guadalajara, Jalisco E-Mail: gacosta@qplus.com.mx Tel: 01(52)33-36-15-15-43 E-Mail: mmiranda@servicrece.com Guerrero Acapulco: Monterrey: GS Computación (Grupo Sesicomp) **Global Product Services** Progreso #6-A, Colo Centro Mar Caribe # 1987, Esquina con Golfo Pérsico 39300 Acapulco, Guerrero Fracc. Bernardo Reyes, CP 64280 Tel: 744-48-32627 Monterrey N.L. México Tel: 8129-5103 E-Mail: aydeem@gps1.com.mx **MERIDA:** Oaxaca, Oax.: **ELECTROSER** CENTRO DE DISTRIBUCION Y Av Reforma No. 403Gx39 y 41 SERVICIO, S.A. de C.V. Mérida, Yucatán, México CP97000 Murguía # 708 P.A., Col. Centro, 68000, Oaxaca Tel: (52) 999-925-1916 Tel: 01(52)95-15-15-22-22 E-Mail: rrrb@sureste.com Fax: 01(52)95-15-13-67-00 E-Mail. gpotai2001@hotmail.com Tijuana: **FOR USA SUPPORT:** STD ViewSonic® Corporation Av Ferrocarril Sonora #3780 L-C 381 Brea Canyon Road, Walnut, CA. 91789 USA Col 20 de Noviembr Tel: 800-688-6688 Tijuana, Mexico E-Mail: http://www.viewsonic.com

Projector Mexico Warranty Term Template In UG VSC\_TEMP\_2006

